

Design Matters

It's a me, Mario.

he/him

Staff Content Designer

- y wahiteva
- in marioferrer

Impactful Content Design

Ok, once I get some content from you I can start on the design.

How about you start designing first and then I'll fill it in with content.

But I can't create a design until I have some content.

No, I can't write content until I see a design.

Uh oh, they are stuck in this loop again...







What the hell is Content Design?

Product Content Writer

UX Writer UX Copywriter

UI Writer

Content Designer

UX Content Writer

Product Writer

Product UX Writer

Words people

Designing content that guides people across products.

Words are also a design material.

Words are also a design material.

Word



Let's try a different way to approach design problems.

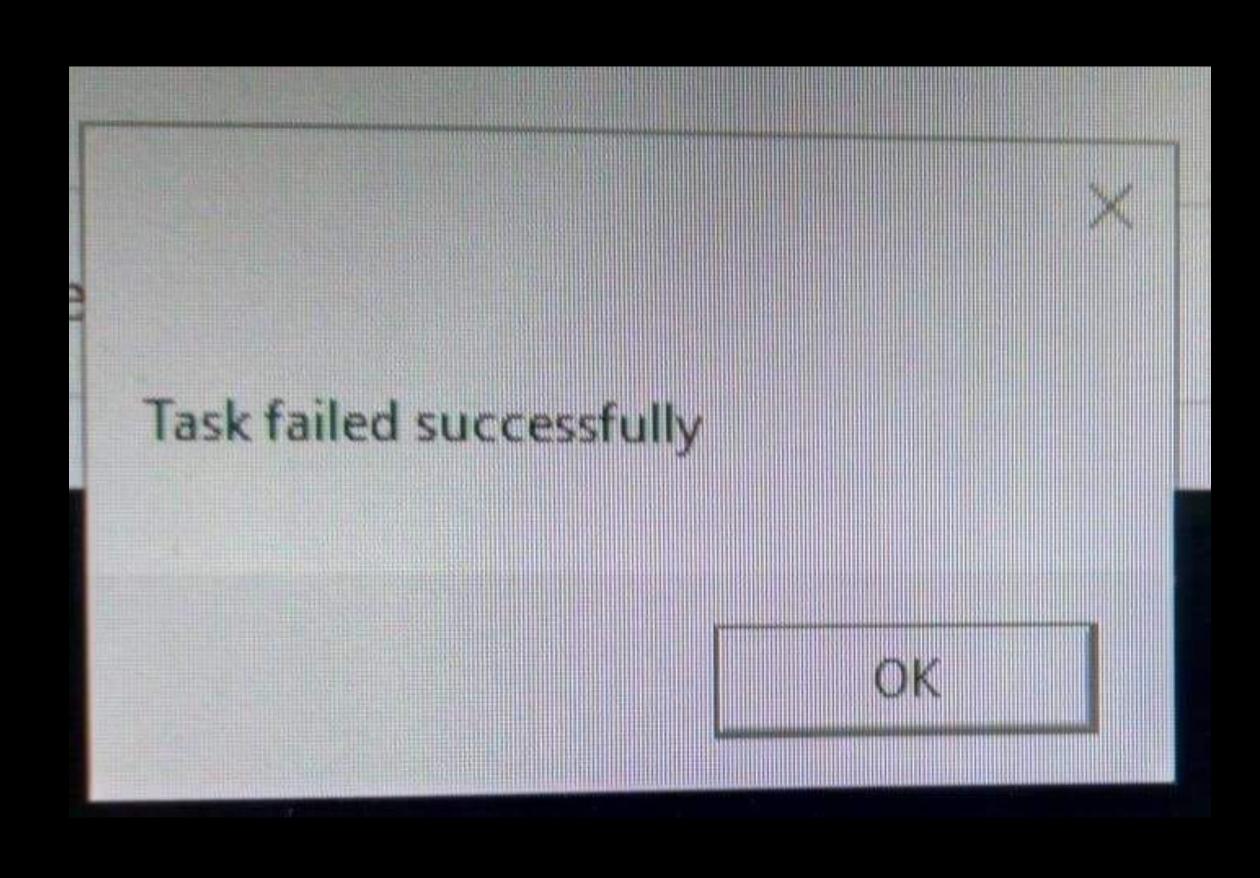
Digital systems are like a conversation.

How does a conversation work?

2 parts 1 goal Same language

We don't speak the same language.

Words are an afterthought.





Microsoft Word



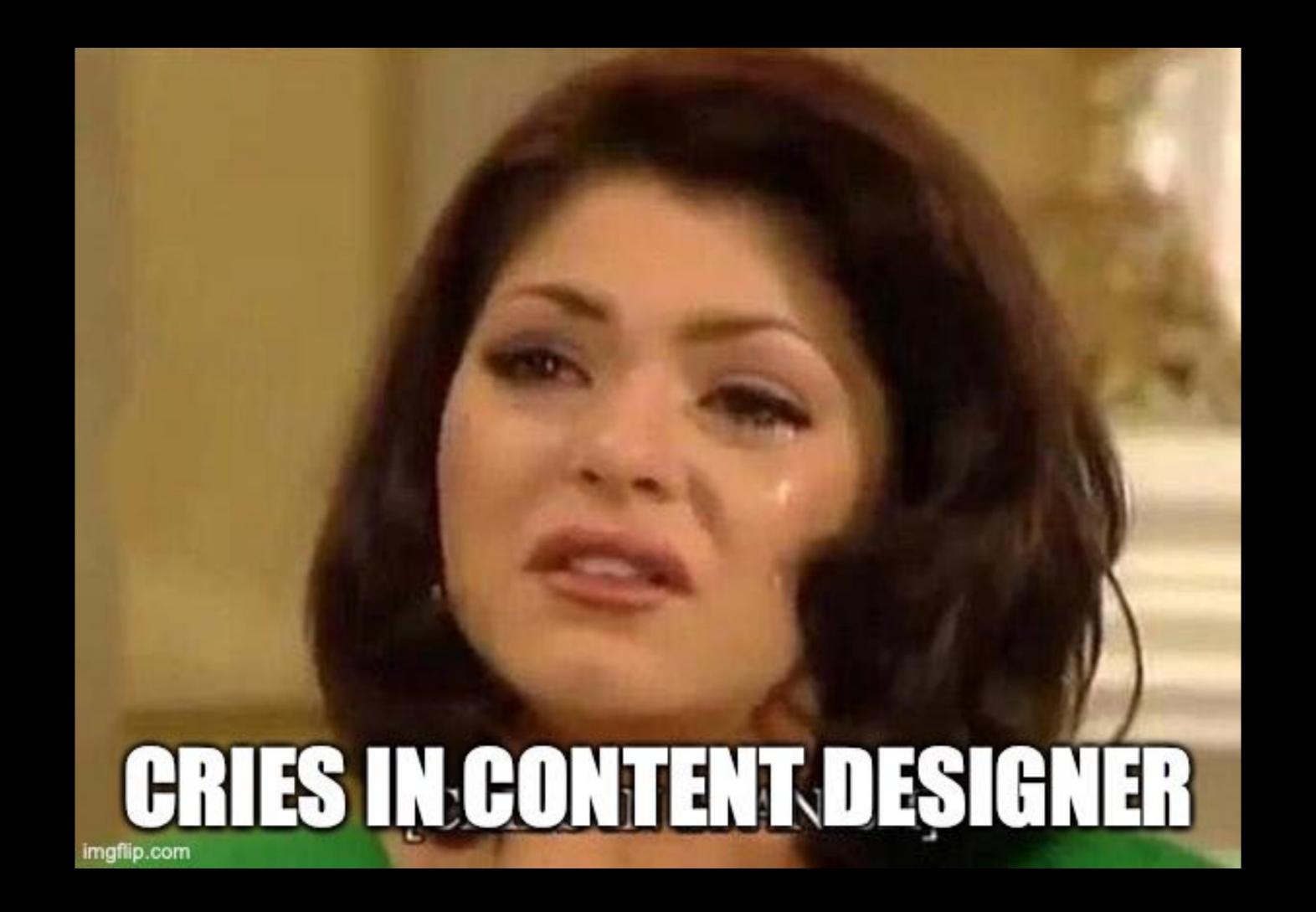


The action cannot be completed because Unknown is busy.

Switch To...

Retry

Cancel



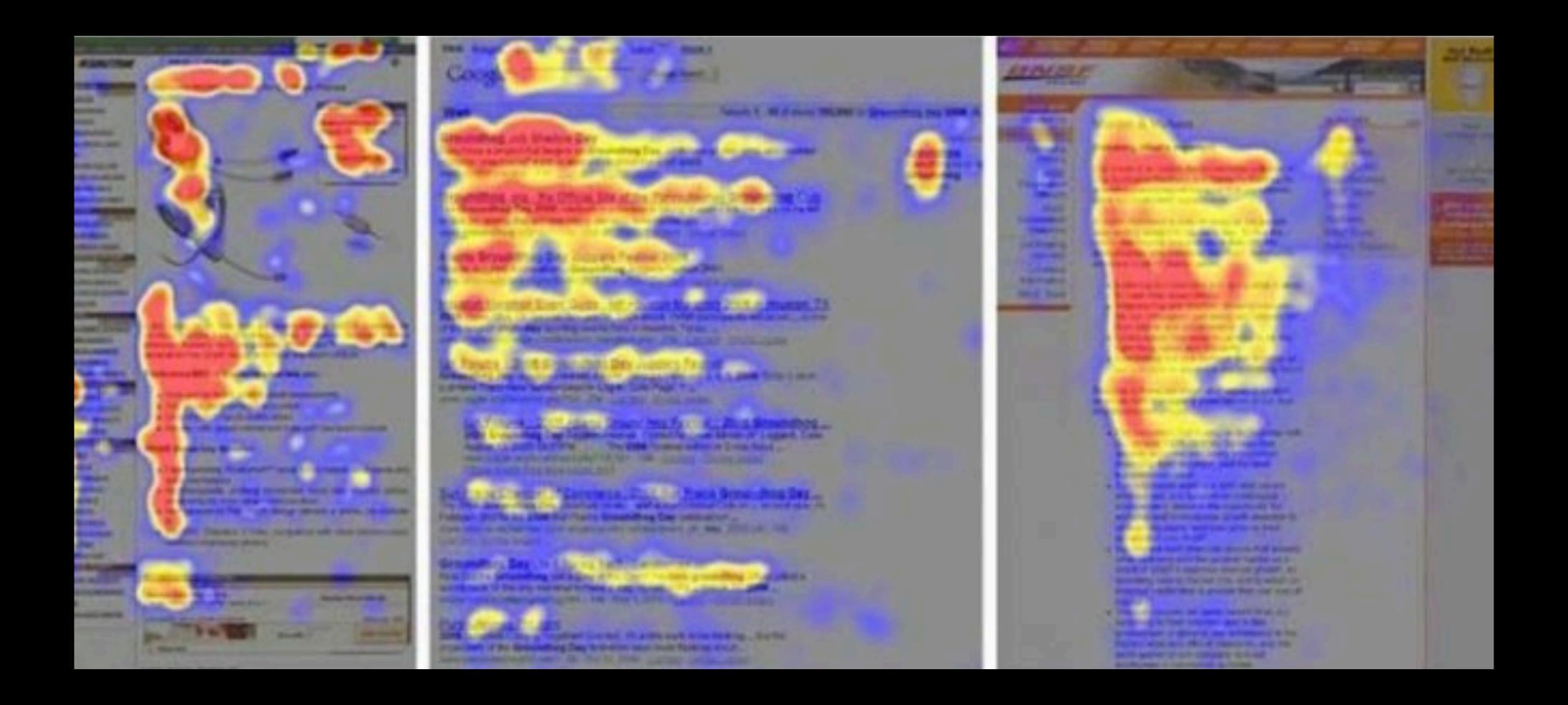
Design depends on words.

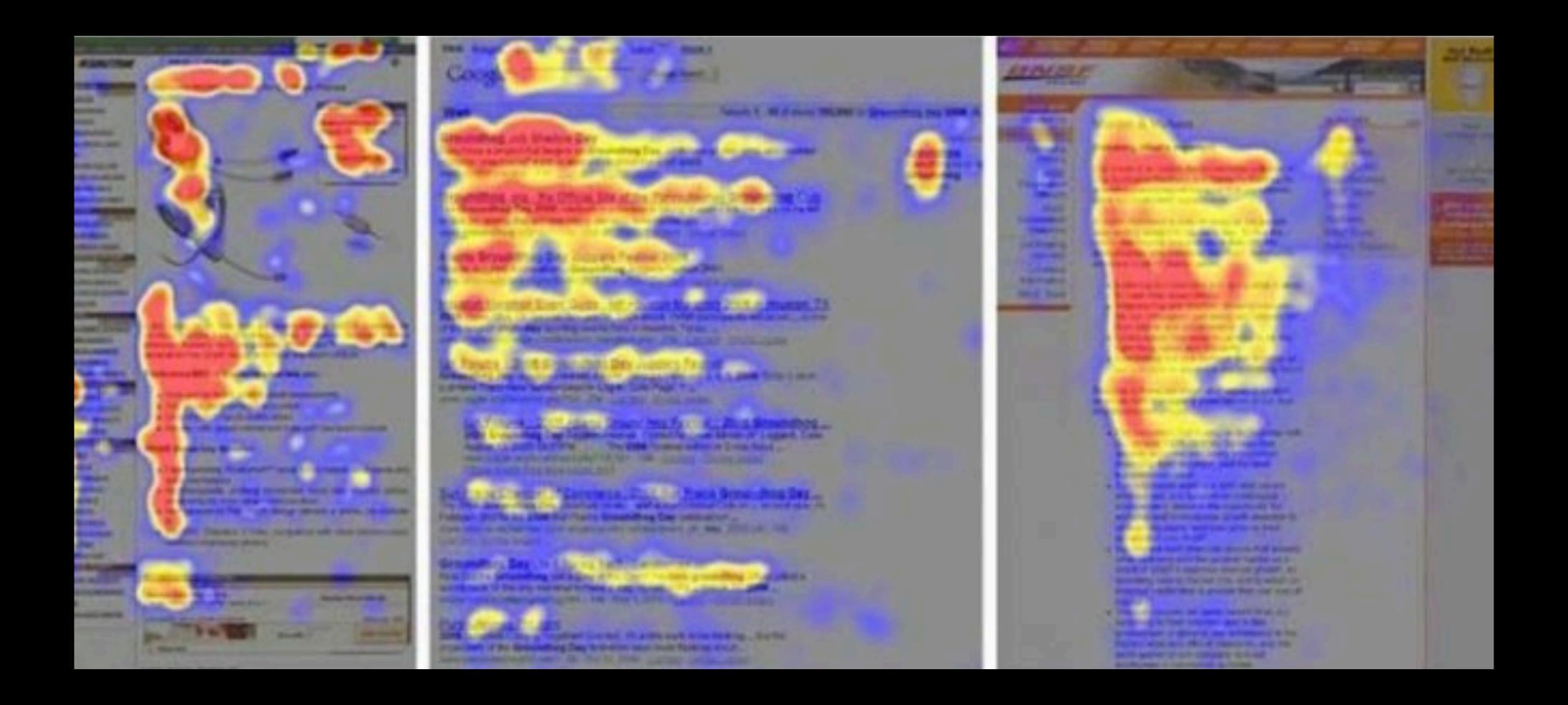
Design depends on words.

Design depends on words.



People don't read.





about the mouth; whenever it is a damp, drizzly November in my soul; whenever I find myself involu pausing before coffin warehouses, and bringing up the rear of every funeral I meet; and especially whene hypos get such an upper hand of me, that it requires a strong moral principle to prevent me from delib stepping into the street, and methodically knocking people's hats off—then, I account it high time tozz get as soon as I can. This is my substitute for pistol and ball. With a philosophical flourish Cato throws himse his sword; I quietly take to the ship. There is nothing surprising in this. If they but knew it, almost all men degree, some time or other, cherish very nearly the same feelings towards the ocean with me. There now insular city of the Manhattoes, belted round by wharves as Indian isles by coral reefs—commerce surro with her surf. Right and left, the streets take you waterward. Its extreme downtown is the battery, whe noble mole is washed by waves, and cooled by breezes, which a few hours previous were out of sight of Look at the crowds of water-gazers there. Circumambulate the city of a dreamy Sabbath afternoon. G Corlears Hook to Coenties Slip, and from thence, by Whitehall, northward. What do you see?—Posted like sentinels all around the town, stand thousands upon thousands of mortal men fixed in ocean reveries. leaning against the spiles; some seated upon the pier-heads; some looking over the bulwarks of ships from some high aloft in the rigging, as if striving to get a still better seaward peep. But these are all landsmen; o days pent up in lath and plaster— tied to counters, nailed to benches, clinched to desks. How then is this? green fields gone? What do they here? But look! here come more crowds, pacing straight for the wat seemingly bound for a dive. Strange! Nothing will content them but the extremest limit of the land; loitering the shady lee of yonder warehouses will not suffice. No. They must get just as nigh the water as they p can without falling in And there they stand—miles of them—leagues. Inlanders all they come from lan

It is a way I have of driving off the spleen and regulating the circulation. Whenever I find myself growin



Cognitive load increases 11% every 100 words.

People only read 20% to 28% of the page.

Make it easy to read and understand.

"It's not dumbing down, it's opening up."

-Sarah Winters

People DO read Design content in F Use plain language

tiny words

BIG IMPACT.

Press start.

Press start.





Bubblegum Hill

game

character



Candy Crush Soda Saga:

Bubblegum Hill ends soon. Play now to prove you're a worthy ruler and claim the crown!



Candy Crush Soda Saga:

YOU want my crown? HAHA "pause for breath" HAHA ...
Bubblegum Troll



Candy Crush Soda Saga:

Bubblegum Hill ends soon. Play now to prove you're a worthy ruler and claim the crown!



Candy Crush Soda Saga:

Think you got what it takes to rule Bubblegum Hill? "rolls eyes" 3 - Bubblegum Troll



Candy Crush Soda Saga:

Show the Bubblegum Troll who's boss! Claim the Bubblegum Hill crown and win Sodalicious prizes now!



Candy Crush Soda Saga:

You again? SERIOUSLY!? You can try, but you're not getting that crown... -Bubblegum Troll

Level completed.

Level up.





This is a big problem. Some people sit on a square for days. My wife can send a message to the other players (not that it seems to help). I do not have the option to send a message or I would try that.

I feel your pain. Recently had similar issues. I did 2 spots. Waited my 24 hours. Then started on other 2 to make my line. Then someone goes on other spot and doesn't complete it so I had to try another way. Then wait another 24 hours to try and complete. Ppl should just get bumped out if they don't do anything for over 24 hours. It's frustrating

I just completed 7 tiles because 2 others were still on the same tiles and blocking any bingos. I did a different four in a row. It happens a lot, and sometimes on first day they are saying let's finish this row...and then they must never come back. This 4 days to finish a bingo is ridiculous! Get rid of these nearly impossible bingos \mathfrak{C}

Same here, you start to play and then someone jumps on a tile and blocks your line, no amount of messages can get them to move!

Why is this diagonal not a bingo

Is there ANY way to get out of being stuck for 2-3 days in Bingo games with people who have no clue HOW to play?? It's so frustrating for it to take so long when I can do the whole thing myself but only 2 turns per day so I actually get stuck for 3 days sometimes waiting for people to get out of the way.

Source: King community













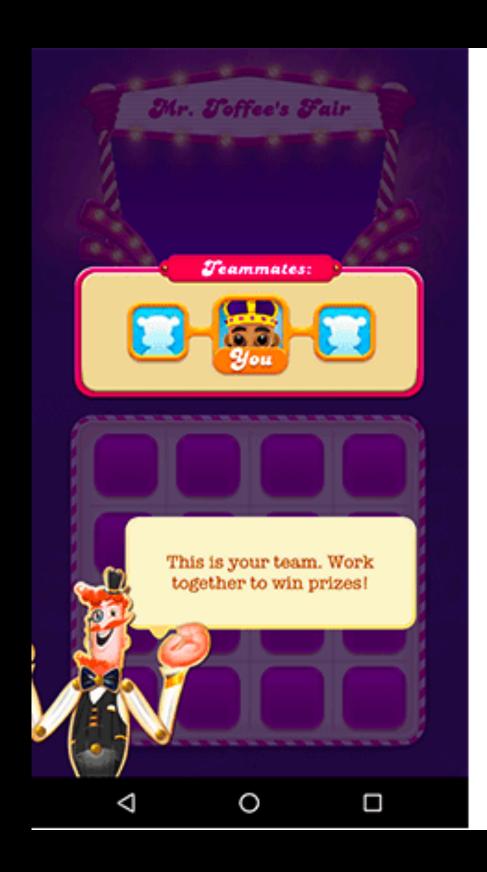
Bingo is not the same everywhere.

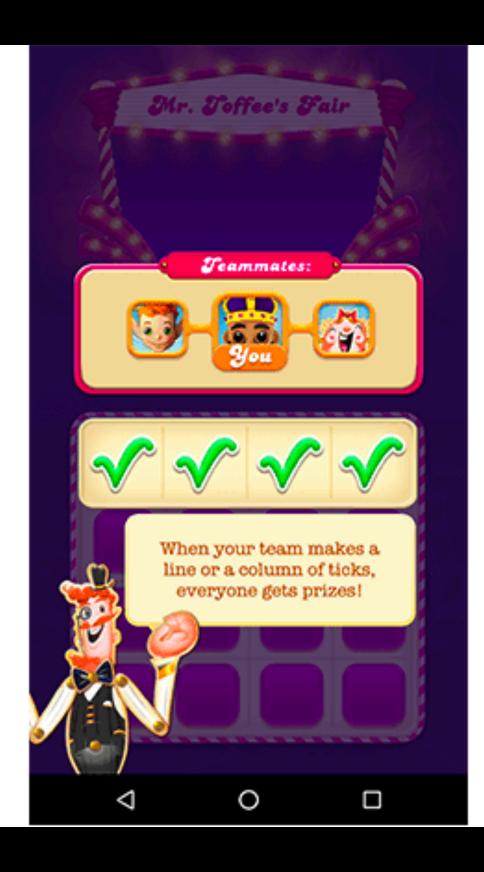
Bingo as a name was confusing.

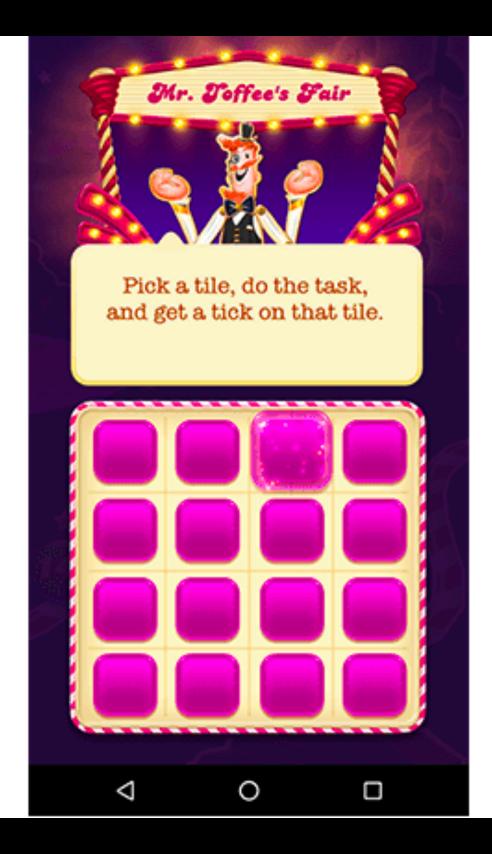
Figure out the conversation.

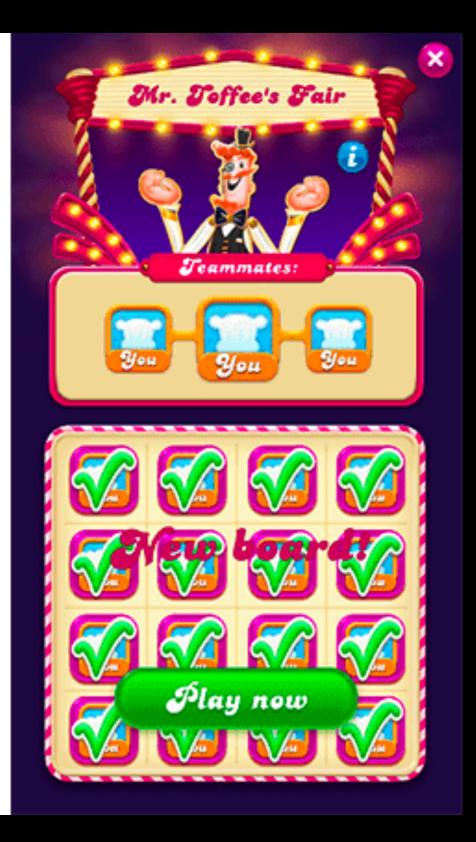












How to play

Pick a tile, do the task, and get a tick on that tile.

When your team makes a line or a column of 4 ticks, everyone gets prizes!

You can only do 1 task at a time.



Collaboration is the name of the game.

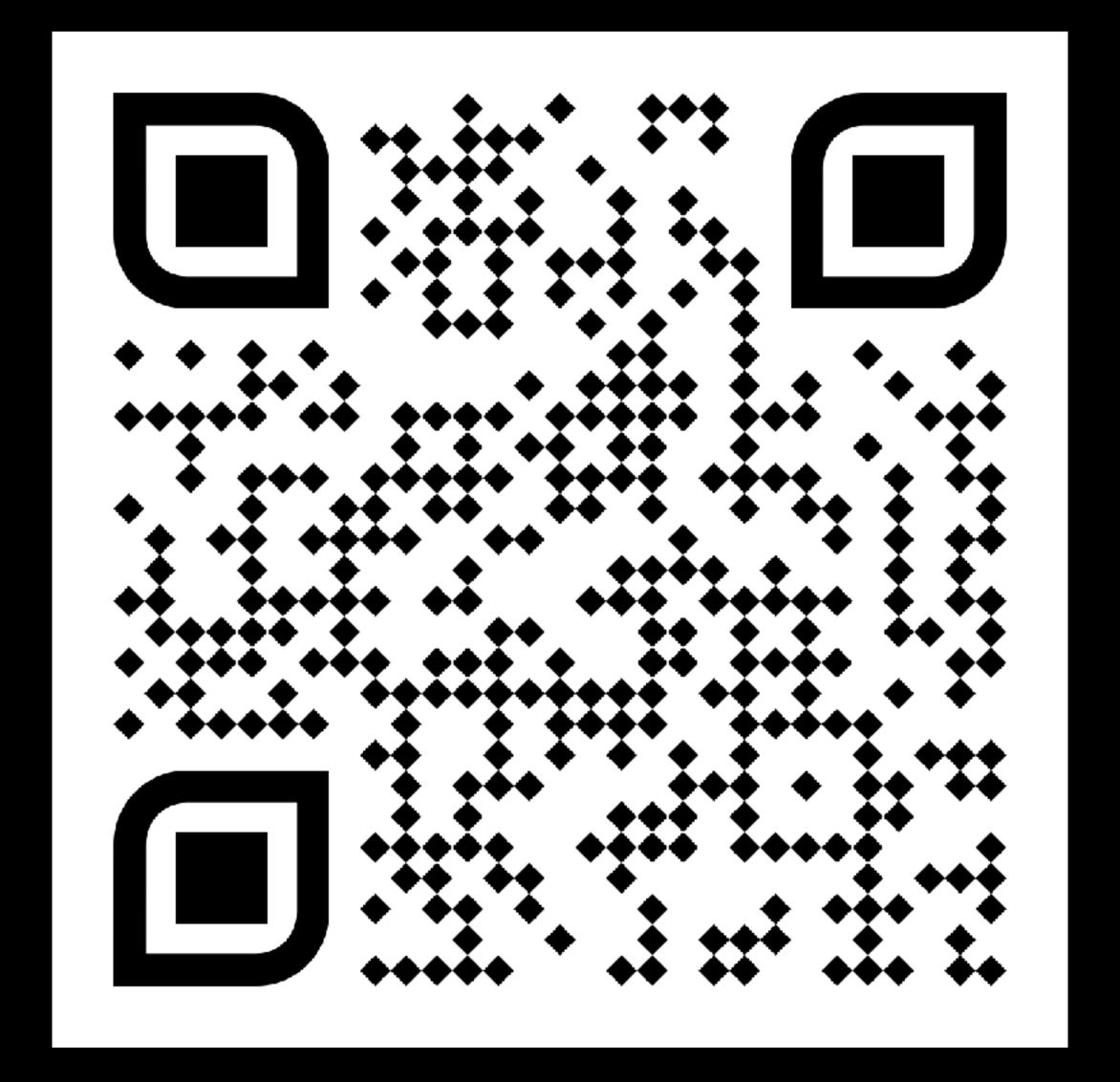
Take these with you.

Words are also design materials.

Design content that guides people.

ne impact of Content Design depends on collaboration.

Get your phones out.



Let's talk tacos...



Twitter



LinkedIn

Adiós y gracias