gravity sketch

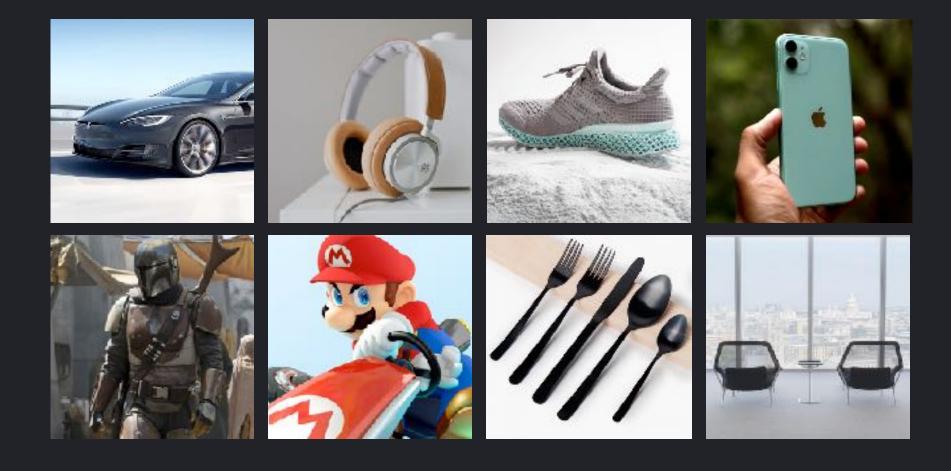
Rethinking Digital 3D Design

Oluwaseyi (Shay) Sosanya

@gravitysketch





















3D

We think in 3D

2D

Represent our ideas with sketches

2D

Make digital 3D models through screens

3D

Produce 3D prototypes



months











3D We think in 3D 3D

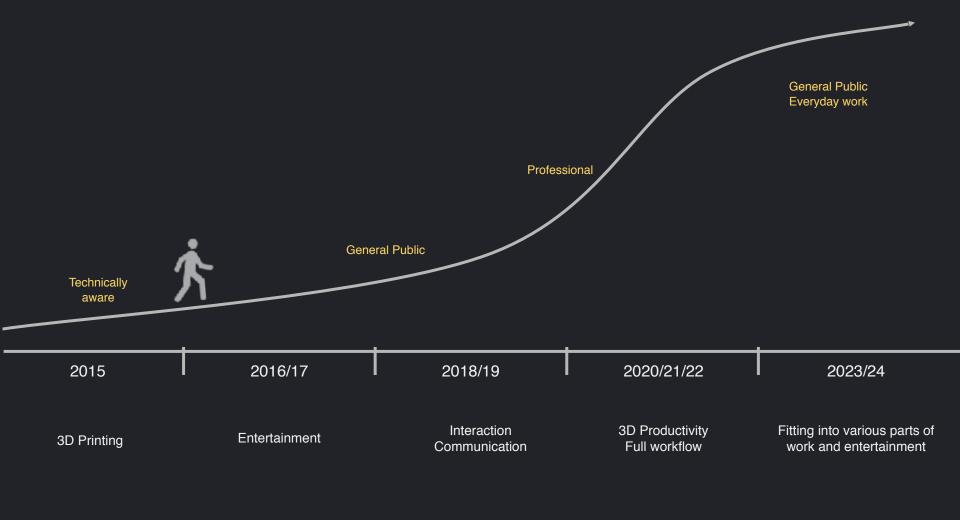
Create a digital 3D Model at scale

3D

Produce a 3D prototype



Days

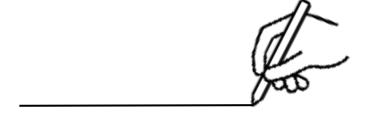






QUEST 2

Shipping on October 13
Starting at \$299



EVERYTHING STARTS WITH A SKETCH

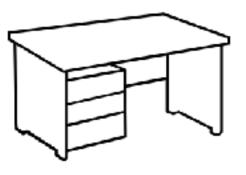


15,000 BC 3000 BC 1434-83

Lascaux Cave Paintings, Montignac, France

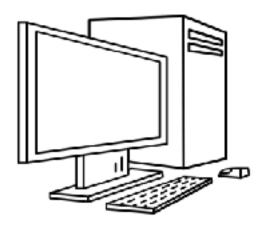
Egyptian etched hieroglyphics

Fillipo Brunelleschi's first use of perspective, elevation of *Santo Spirito*, Florence

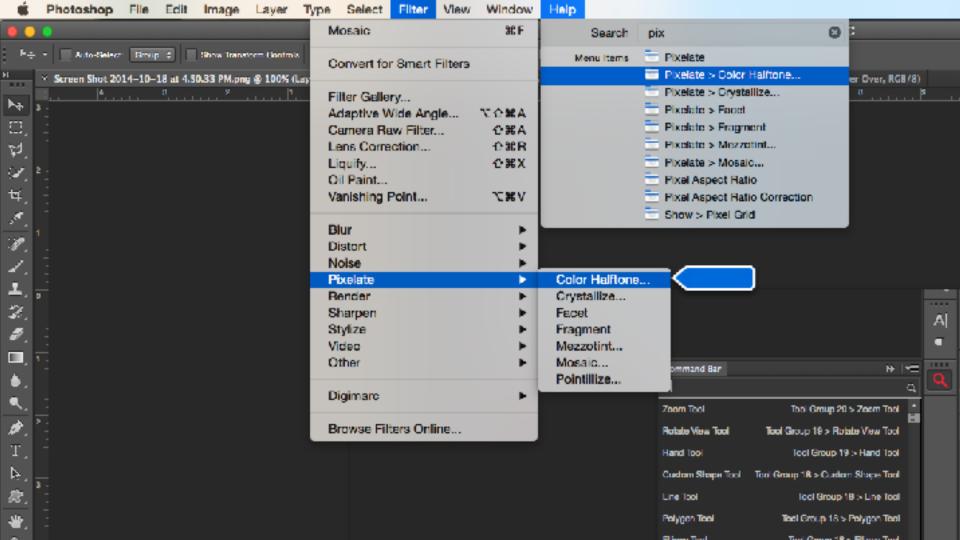






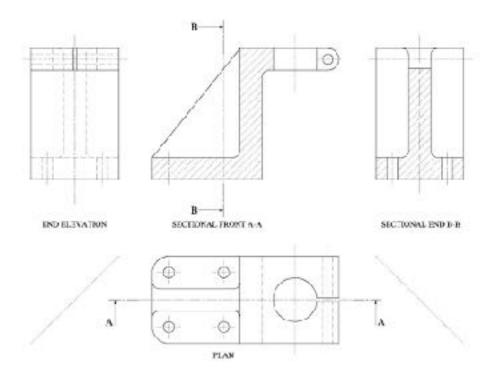


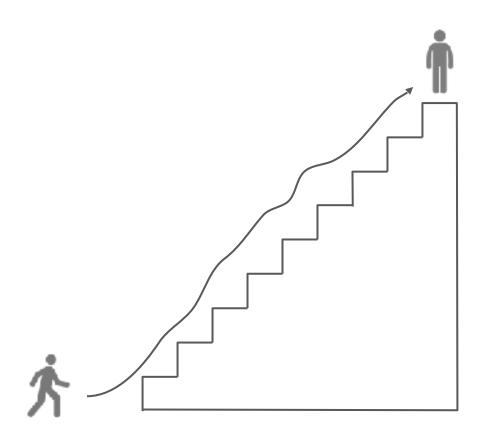


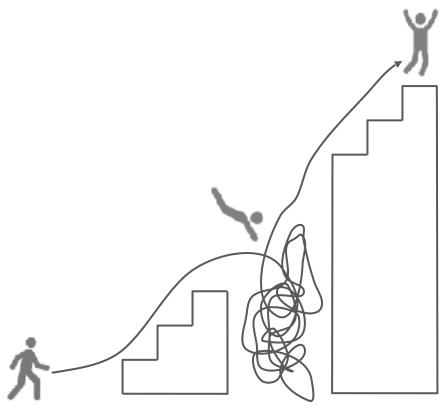










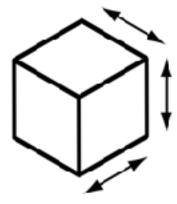


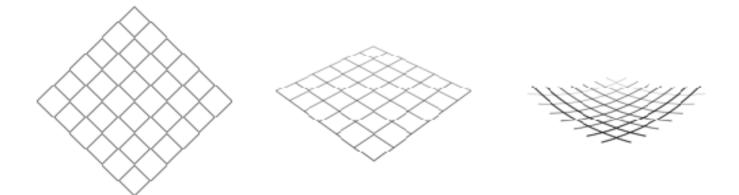
creation

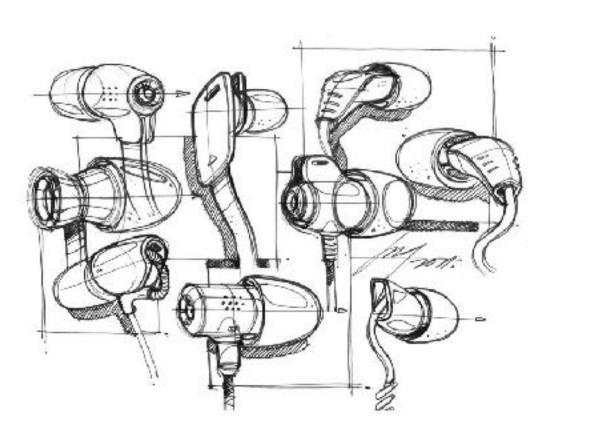


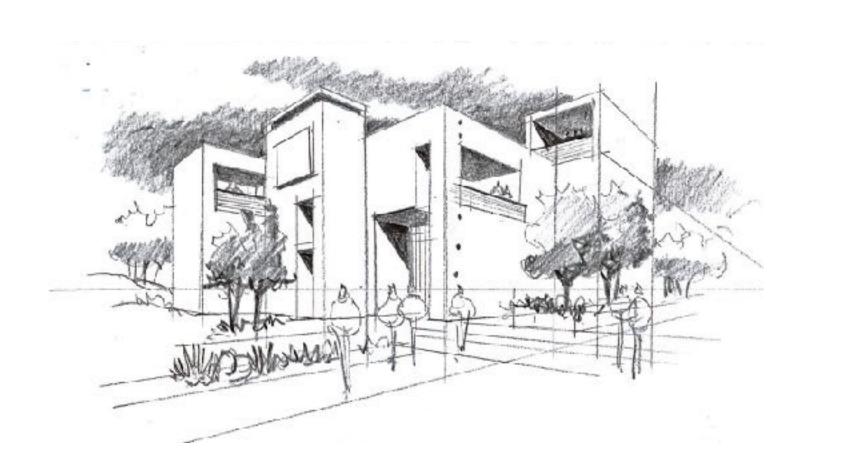


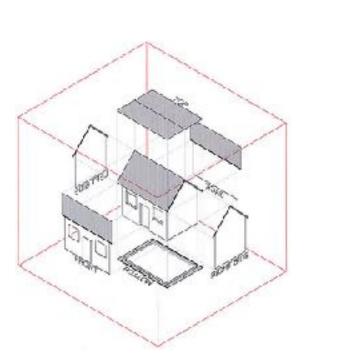






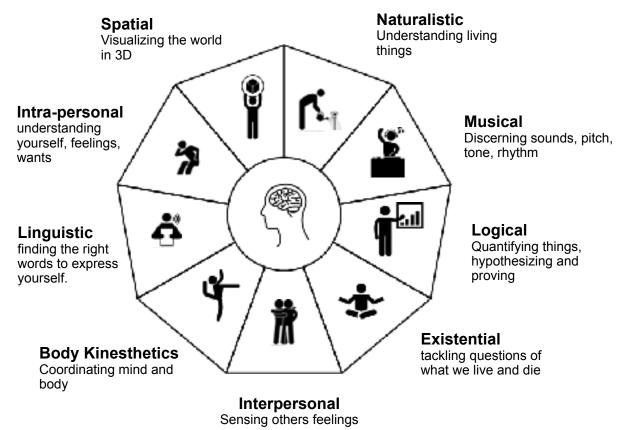






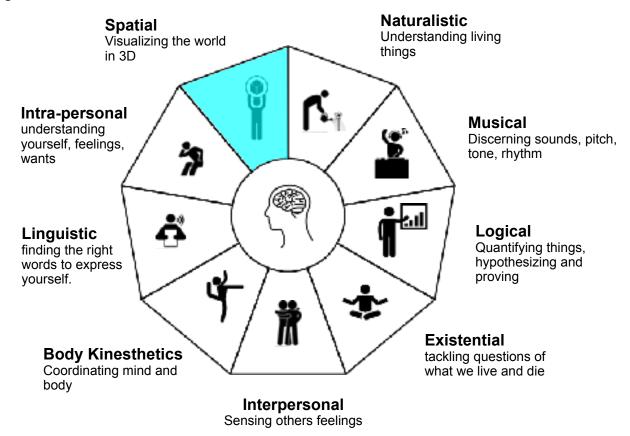
Theory of Multiple Intelligence

By Howard Gardner



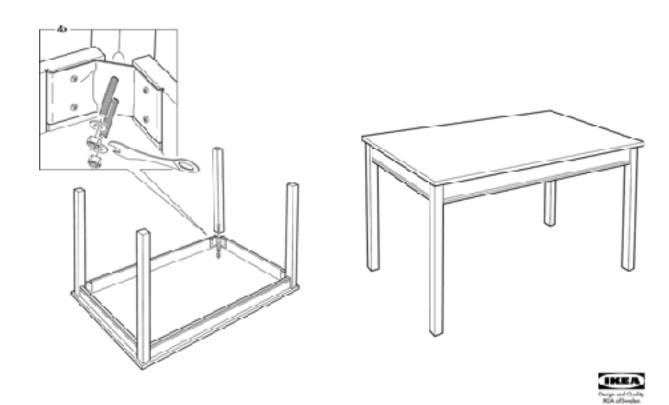
Theory of Multiple Intelligence

By Howard Gardner



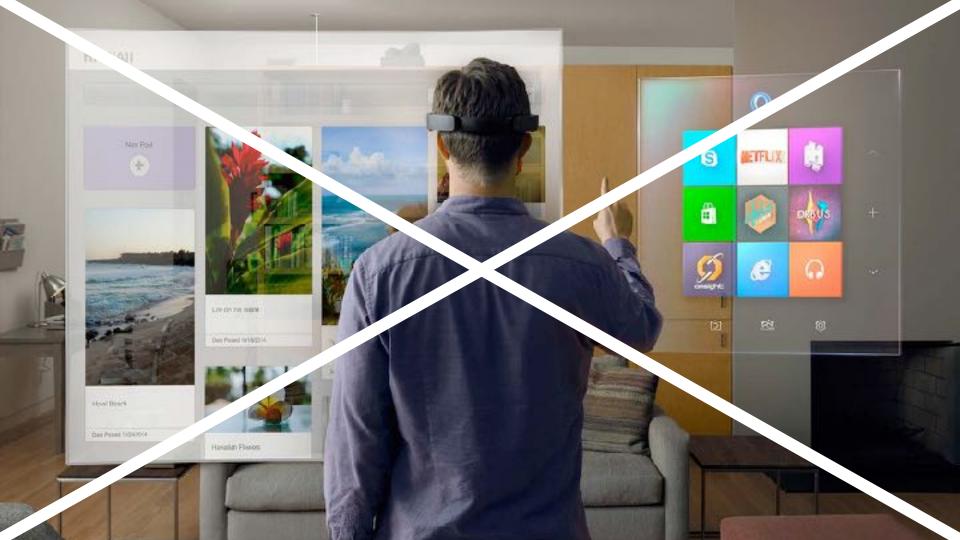














physical

immediate

simple rules



UX Funnel

