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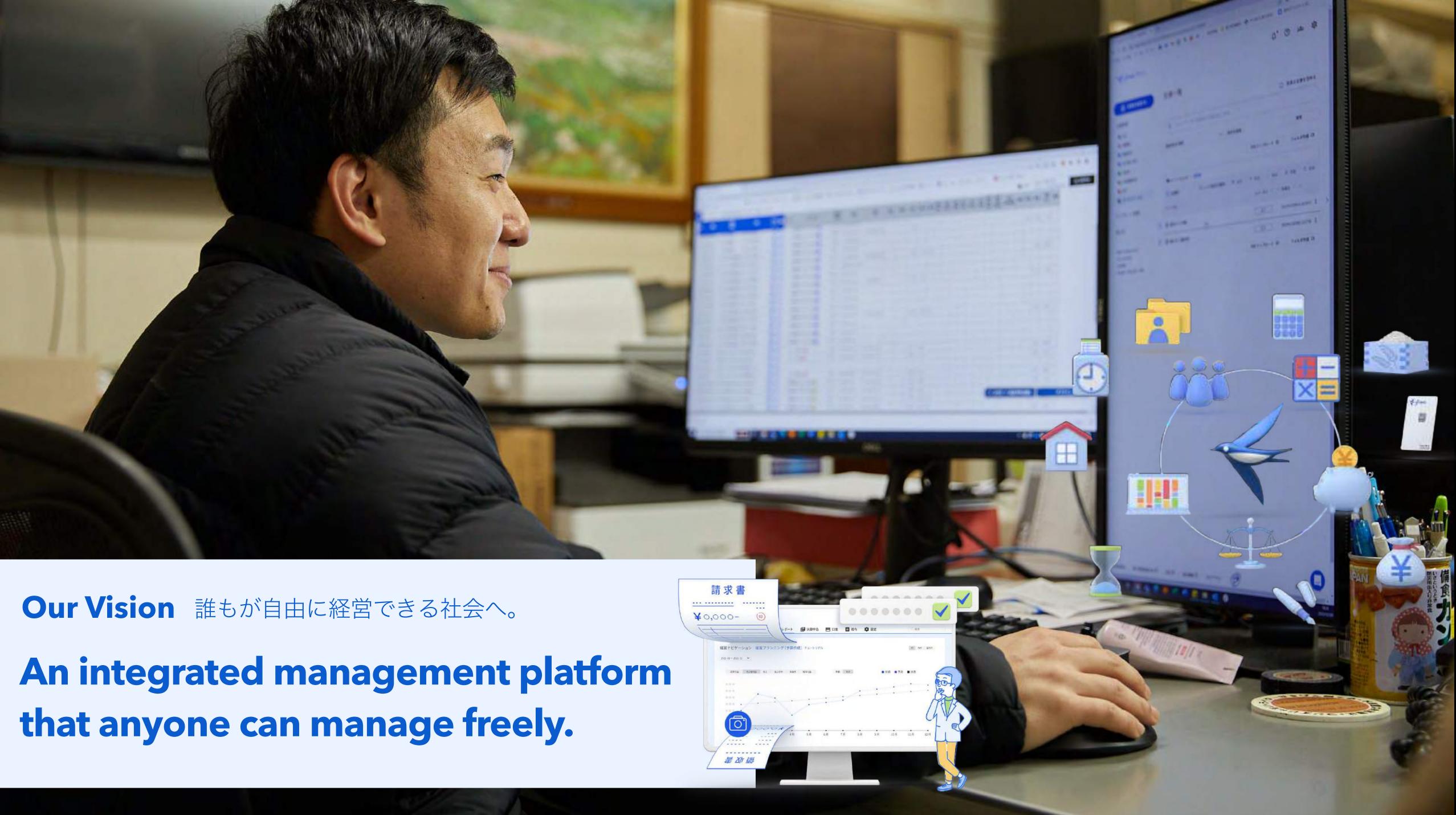














### **Our Mission** スモールビジネスを、世界の主役に。 **Empower Small Businesses to Take Center Stage.**





### I was always in BtoB SaaS, but previously

### Business role in Medical Healthcare

Sales, Business Development, Customer Success & Support

### Product Manager in hospitality

### Designer in Logistics and operation

User Research, UXUI Design, Communication Design

Project Management, Delivery Management

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TOKYO - JUNE 2-3, 2023

Sherry Wu Product Designers VMware Tanzu Labs & EDOCODE











### And I am a product manager today

# was ux design just a passing trend?

Has the trend of UX design and user-centered design ended? Most of us have been taught to listen to the user's voice at some point while learning design. Yet, on a day-to-day basis, the voices of users that you thought were important may not be reflected, or designers may be asked just to make the product look cool, which can sometimes be frustrating. What kind of UX design are we actually engaged in, and what is it that really matters? What is the goal in our career through UX design? Let's explore together what's next in design and how we should engage it.

#### авоит тне speaker





### 

### JESIGN, WHATS **NEXT?**



In an ever-evolving industry such as the design industry, exploring the next frontier is a must. Being aware (or even participating in the creation) of upcoming trends, technologies, tools, and methodologies is fundamental to stay relevant. Exploring and trying to understand what's coming anticipates the needs of a dynamic market but also fuels creative adaptability. And to do so, designers need to ensure that they are equipped with the latest tools and strategies, and that their workspace fosters a landscape where groundbreaking ideas can thrive.

This theme will look into a series of emerging topics and technologies such as extended reality, responsive reality, large language models, spatial design and interactions, realtime 3D, avatar and soundscape design, prompt design and new design processes that use AI. But also topics like prototyping, data visualization, the relation between biomimicry and design, the pros and cons of using algorithms vs organic design, how to design for an established remote workflow, how to move from being a UX/UI designer to becoming a full stack designer.

In an era where staying ahead is synonymous with shaping the landscapes of tomorrow, it's key to explore the new tools and tech of today that will propel the industry forward. Join Design Matters Tokyo 24 and dive into the future of design.

# I will talk about three things 1. Diverse UX needs 2. What kind of UX we are engaged in 3. Pursuing UX and our career



### I will talk about three things 🥮.

# Diverse UX needs What kind of UX we are engaged in Pursuing UX and our career

-Joy, Inc. is a marvelous title, sure. But this masterpiece delivers and delivers and belivers. They you to keep taking deep breaths and imagining the world that Richard Shrendan reveals. Then ... give it the best shut you can. I do truly beg you -Tom Peters, coauthor, In Search of Excellence

JU,

第2版

アジャイルなテームによる

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全員主援の

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**美日本交通|||新命**+

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# THE LEAN STARTUP

Use

Jeff Gothelf and Josh Seiden

Designing Great Products with Agile Teams O'REILLY'

### Human Centered Design



人間中心設計を基本に ユーザビリティ、 ユーザエクスペリエンス、 デザイン思考を学べる教科書

HCDライブラリー 第0巻

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間中, :: 設計入門

OREILLY

アジャイルなチームによるプロダクト開発 不確実な時代に、最適な ユーザーエクスペリエンスと プロダクトを素早く実現する LEAN UX キャンバスを詳述



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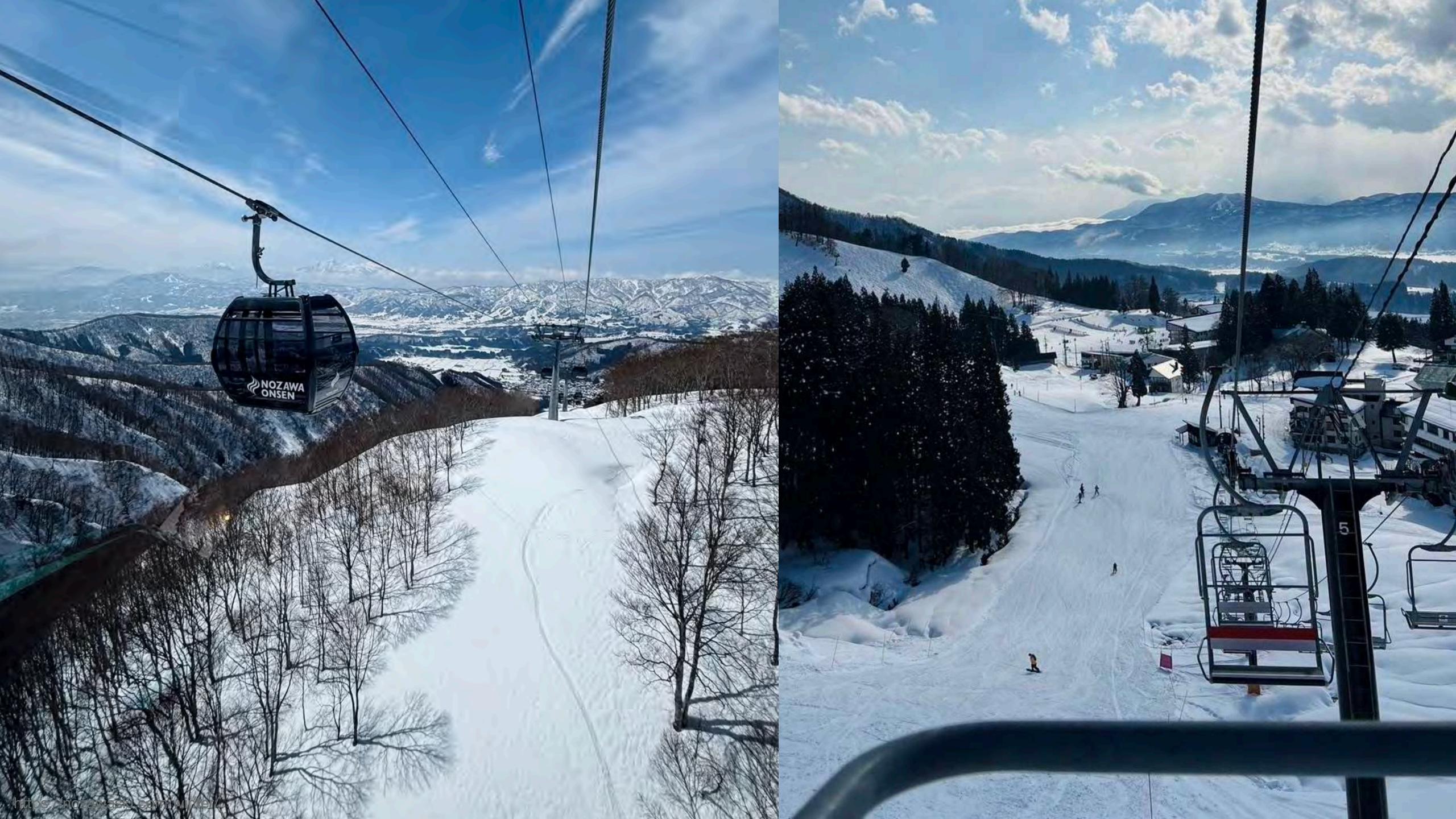
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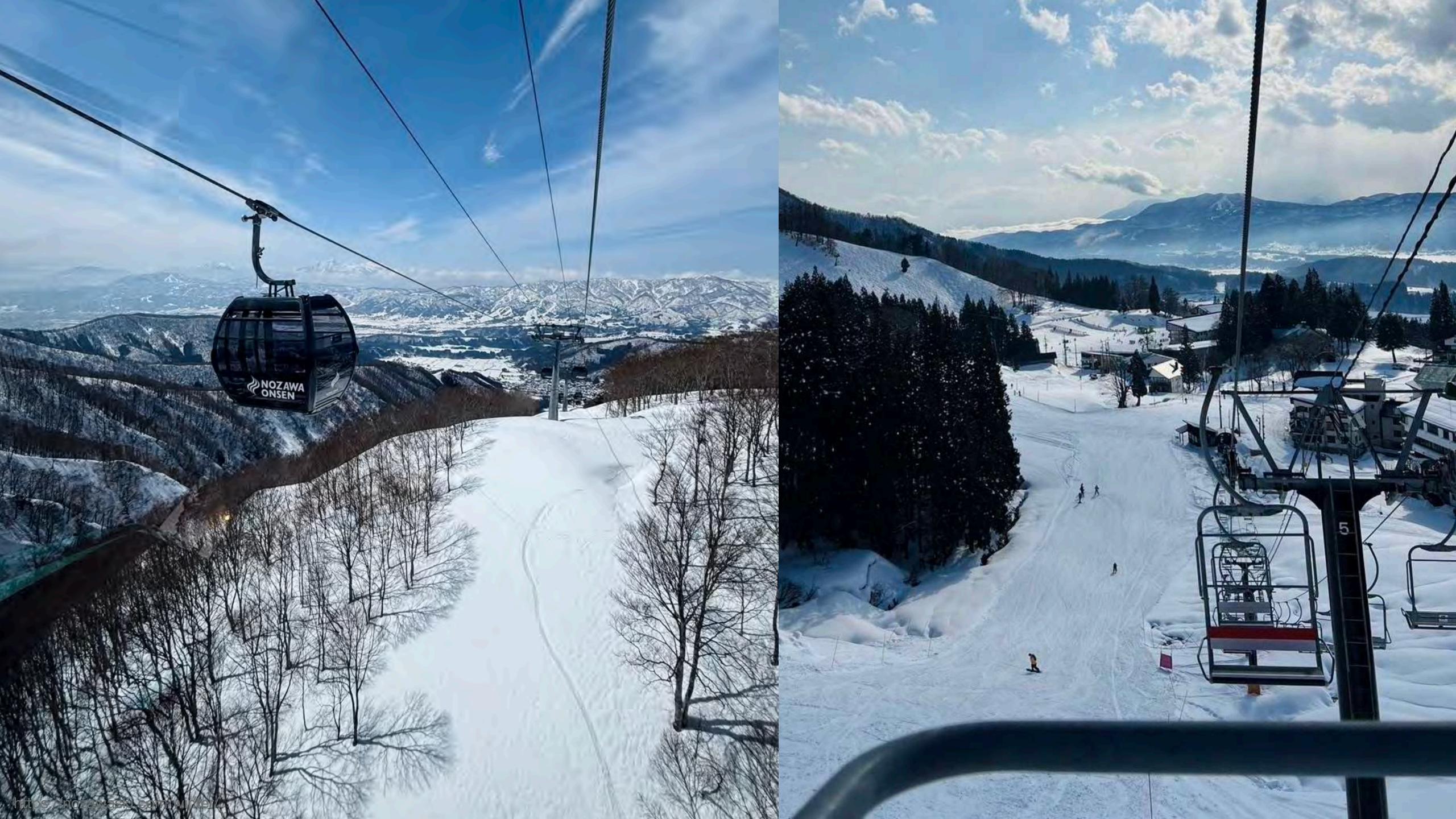
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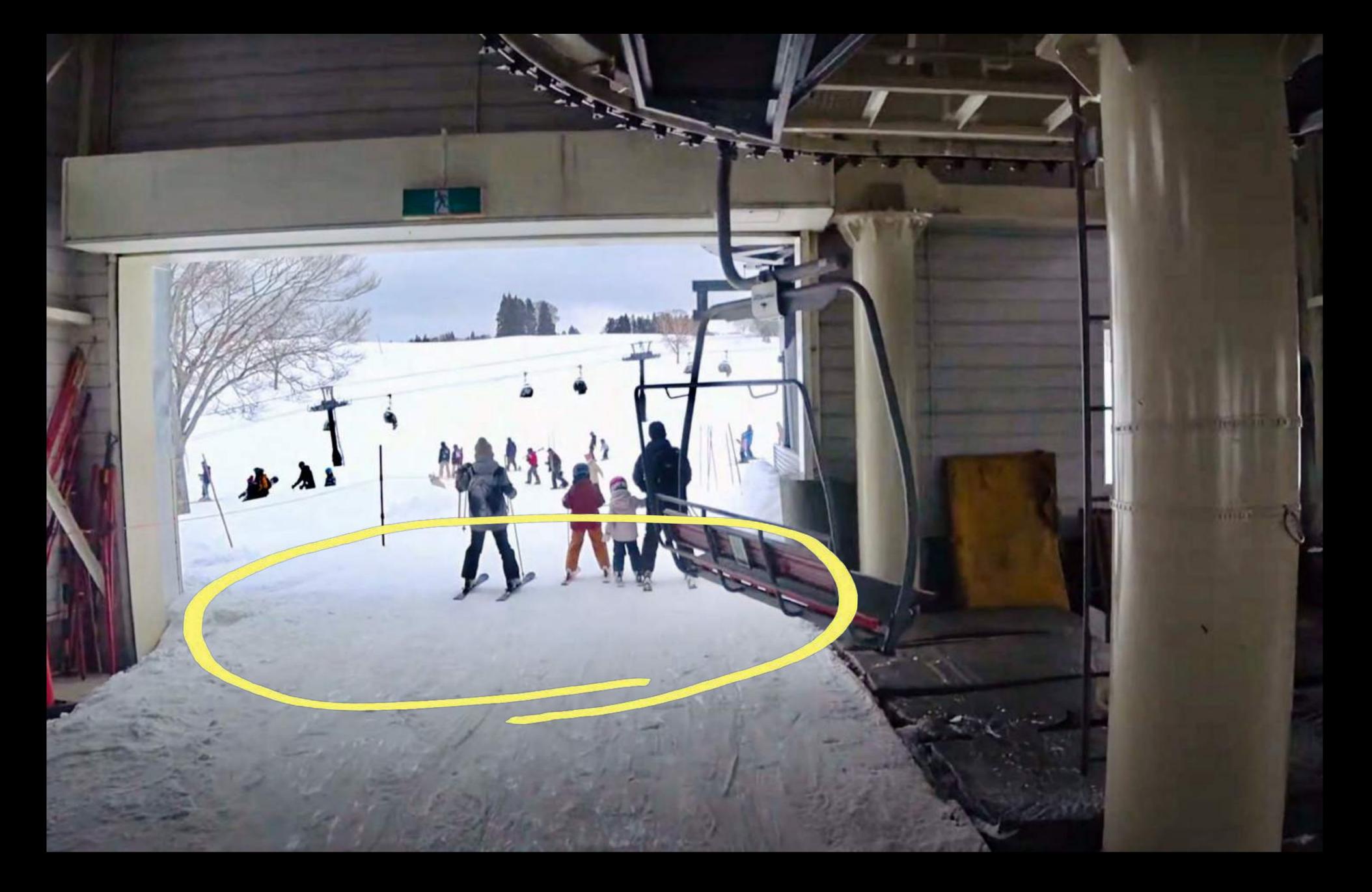














Unsplash Felix Zhao



Sant

### Share a Coca-Cola this Christmas

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https://x.com/CocaCola/status/541924023954067456

RIGINAL TAST





JAPAN NATIONAL RUGBY TEAM





### コカ・コーラは ラグビー日本代表を 応援しています。

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https://x.com/McDonaldsJapan/status/986484473033318401 https://www.coca-cola.com/jp/ja/media-center/news-20190704-15



#### ダイソンのコアテクノロジーを凝縮

ダイソンのアクノロジーをスリムな本体に減縮し、コンパクト マパワフル、かつ操作性に優れたコードしスクリーナーを実現 しました。





Dyson Hyperdymium<sup>™</sup>(ダイソン ハイパーディ 小型で進力なサイクロン ミアム)モーター





小型で軽量のモーターが毎分量大105.0CD回転 8種のサイクロンが98.000Gもの速心力を生み出 転品全体でゴミを捕集する設計により、9.3ミク 1. パワフルな読引力をキみ出します。 し、微雄なゴミやホコリを気流から取り除きま ロンもの破組な起子を99.995時らえて進しませ

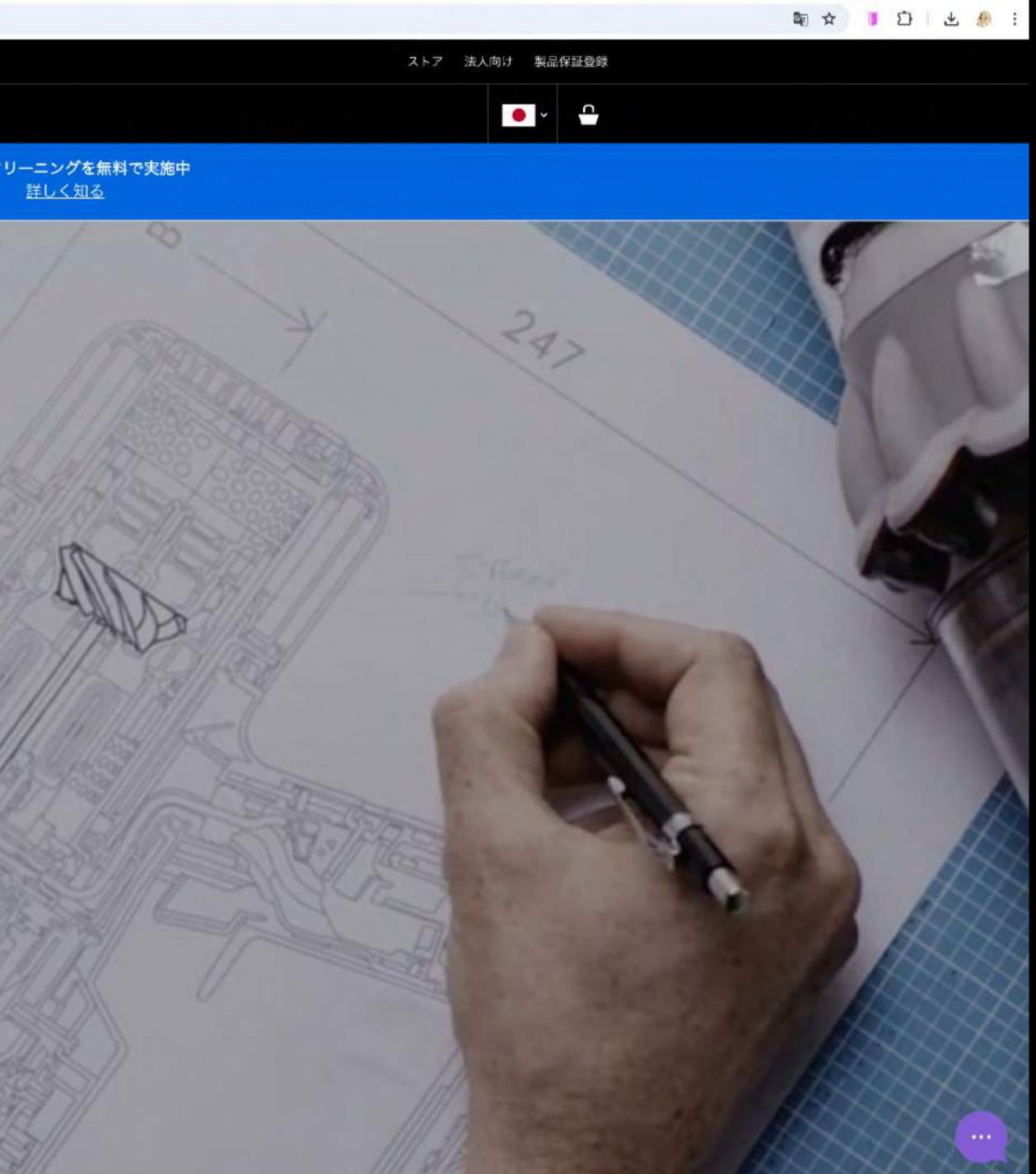
https://www.dyson.co.jp/dyson-vacuums/cordless/dyson-v8-slim/dyson-v8-slim-fluffy-bk.aspx

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### 50代からの知りたい情報満載の女性誌





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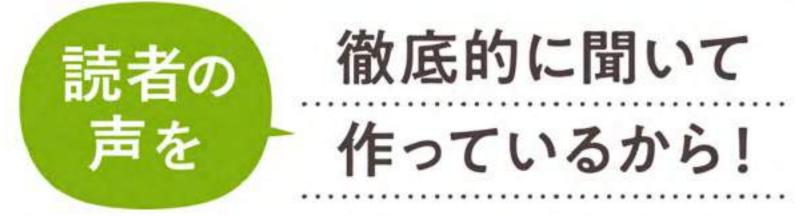
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どうして 毎月知りたい記事が 載っているの?



#### 毎月のインタビューとはがき・アンケートから、



読者の皆様が「いま何に困っていて/何に興味を持っているか」を知るため に、毎月インタビューを実施。また、読者の皆様からのご意見ハガキやア ンケートも編集部で熟読。皆様からのリアルな声を元にかゆいところに手 が届くような特集・情報発信につなげています。 編集長からのメッセージ

「ハルメク」なんて雑誌は見たことがないという 方、たくさんいらっしゃることと思います。それ もそのはず、「ハルメク」は書店にはいっさい置 かず、読者の皆様のご自宅に直接お届けするスタ イルの定期購読誌なんです。





読者の方々と直接つながることで、世代ならではのお悩みや ご要望をよーく聞いて、本当に役立つ特集を丁寧に作りあげ るーは創刊以来変わらぬ、私たちのこだわりです。「ハルメ ク」をご購読いただくと、雑誌だけでなく、イベントや旅 行、お買い物など、楽しみが広がります。イベントを通じて 同世代のお友達ができたり、新しい趣味が見つかったという 方もたくさん!

雑誌から広がる ハルメクの世界に、 ぜひ遊びに いらしてください。 ハルメク編集長 山岡 朝子

https://maglp.magazine.halmek.co.jp/ab/07\_google\_ris? utm\_source=google&utm\_medium=cpc&utm\_campaign=brandmulti&utm\_term=Gsearch\_br and&utm\_content=magazine\_allyear2&gad\_source=1&gclid=Cj0KCQjw0\_WyBhDMARIsAL1 Vz8szisNeltvUQVtsj4PAqjmk5b\_nTNK4vk7QbOFzljYX-C9kx64BBUgaAhq2EALw\_wcB



- There are a wide range of strategies to produce
- A product's UX is a part of accumulative UX.

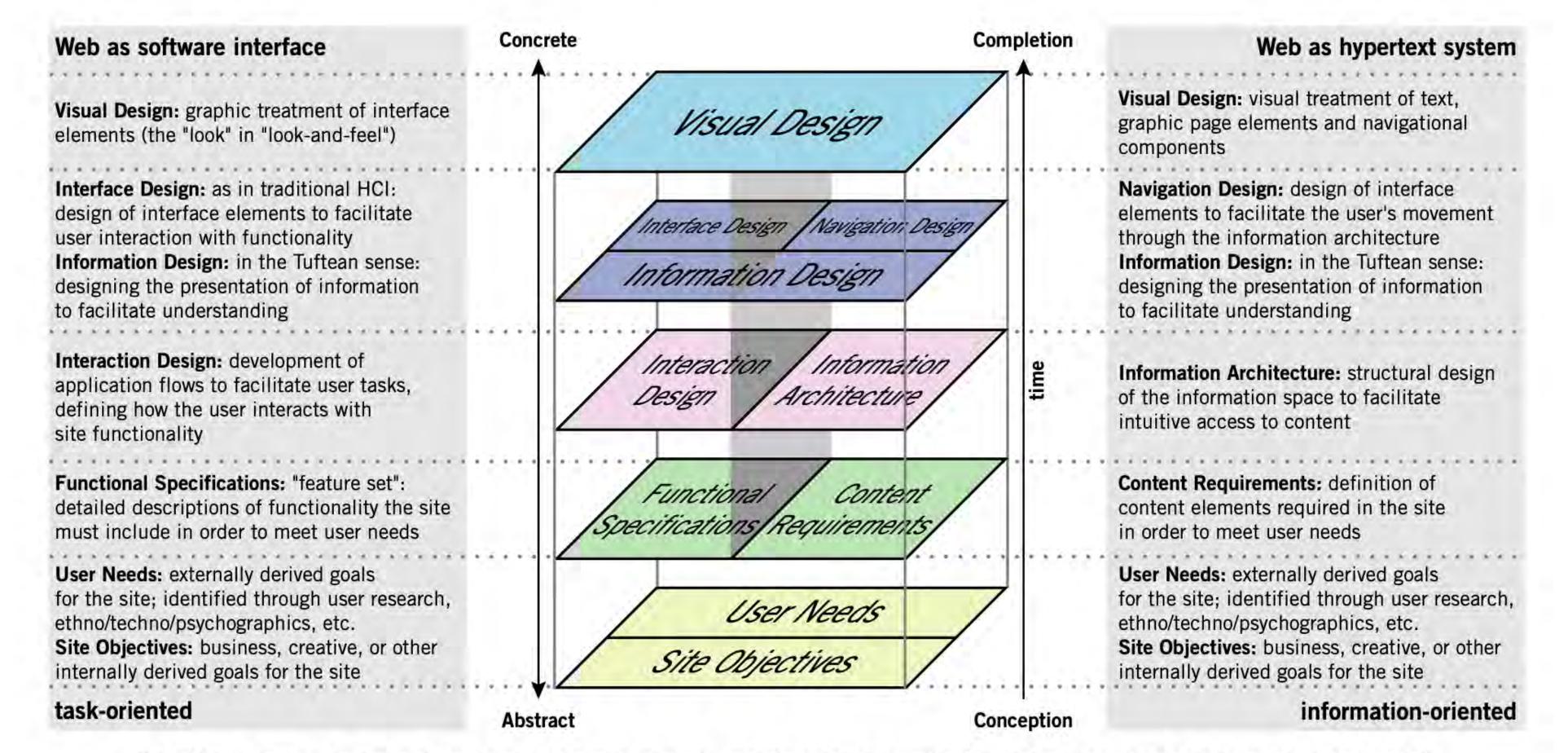
competitive accumulative UX for different markets.

Strategies depends on each company's character.

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#### The Elements of User Experience

A basic duality: The Web was originally conceived as a hypertextual information space; but the development of increasingly sophisticated front- and back-end technologies has fostered its use as a remote software interface. This dual nature has led to much confusion, as user experience practitioners have attempted to adapt their terminology to cases beyond the scope of its original application. The goal of this document is to define some of these terms within their appropriate contexts, and to clarify the underlying relationships among these various elements.



This picture is incomplete: The model outlined here does not account for secondary considerations (such as those arising during technical or content development) that may influence decisions during user experience development. Also, this model does not describe a development process, nor does it define roles within a user experience development team. Rather, it seeks to define the key considerations that go into the development of user experience on the Web today.

© 2000 Jesse James Garrett

Jesse James Garrett jjg@jjg.net 30 March 2000

http://www.jjg.net/ia/



### Throughout a user journey, every aspect can be in scope to design.

Awareness

Consideration

Decision

Service



### Throughout a user journey, every aspect can be in scope to design.

Reservation

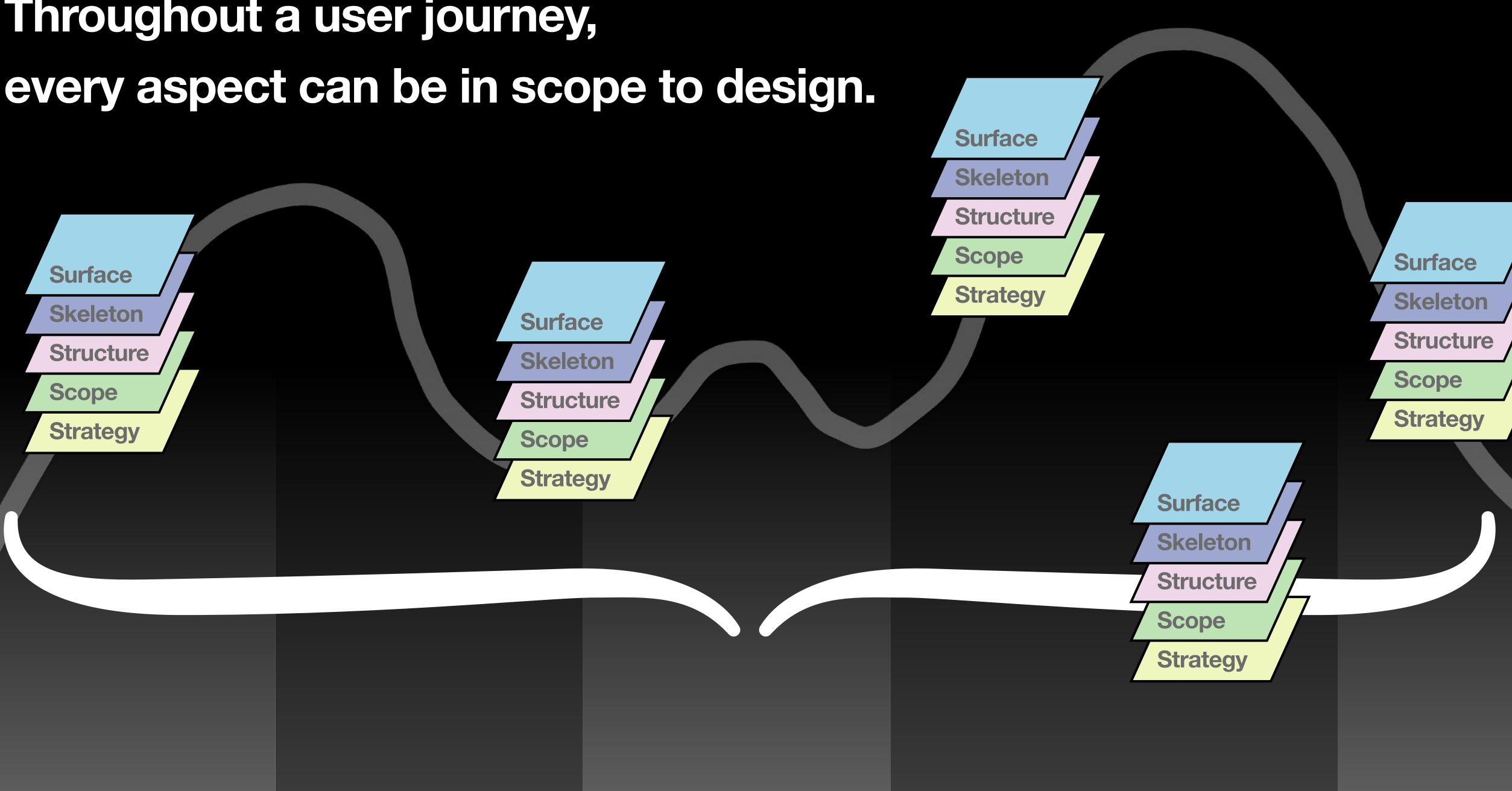
Travel

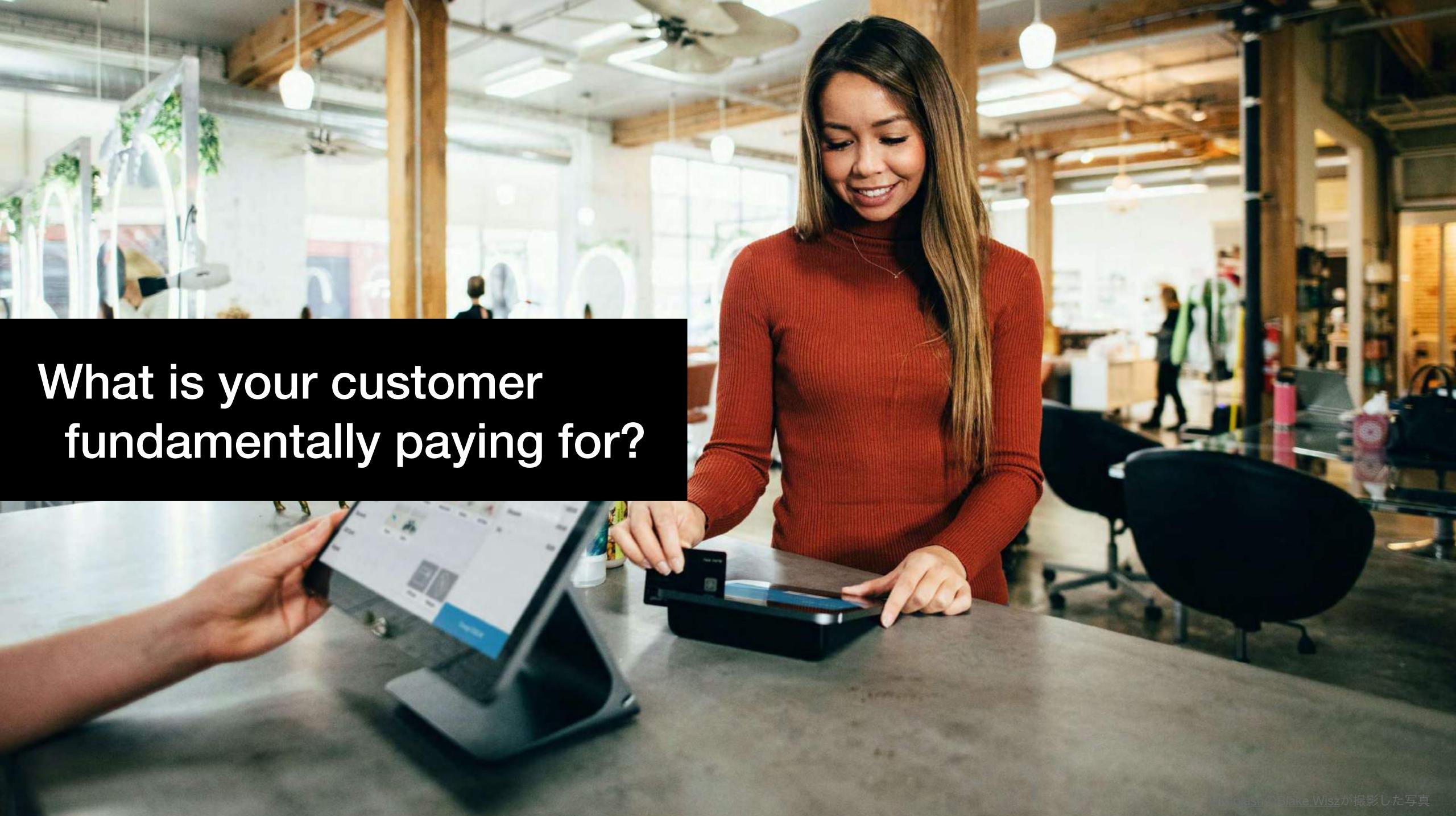
Arrival

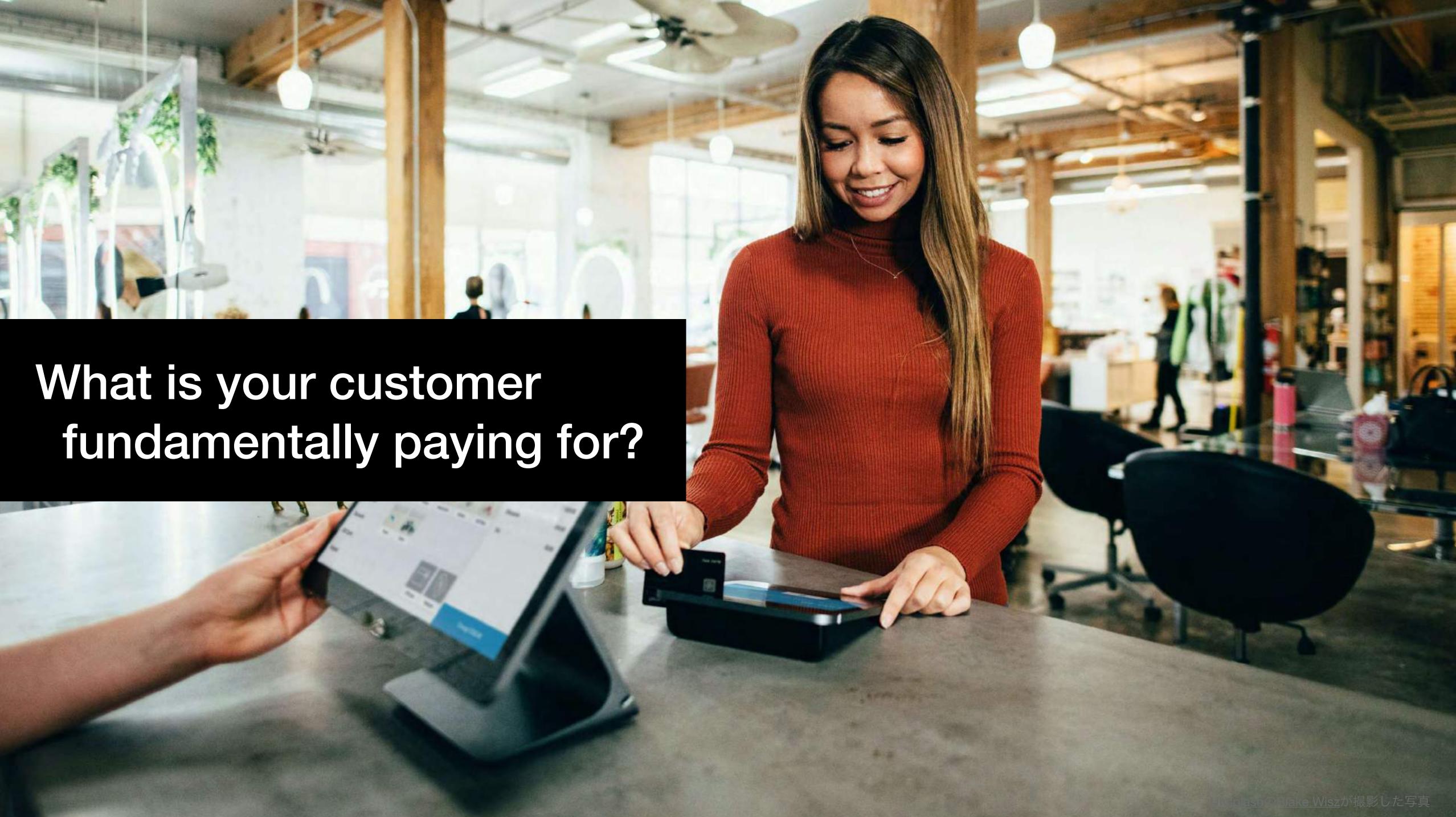
Snowboard



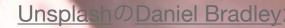
# Throughout a user journey,





















# Q. Which layer of / which aspect of your service / matters the most to your users?

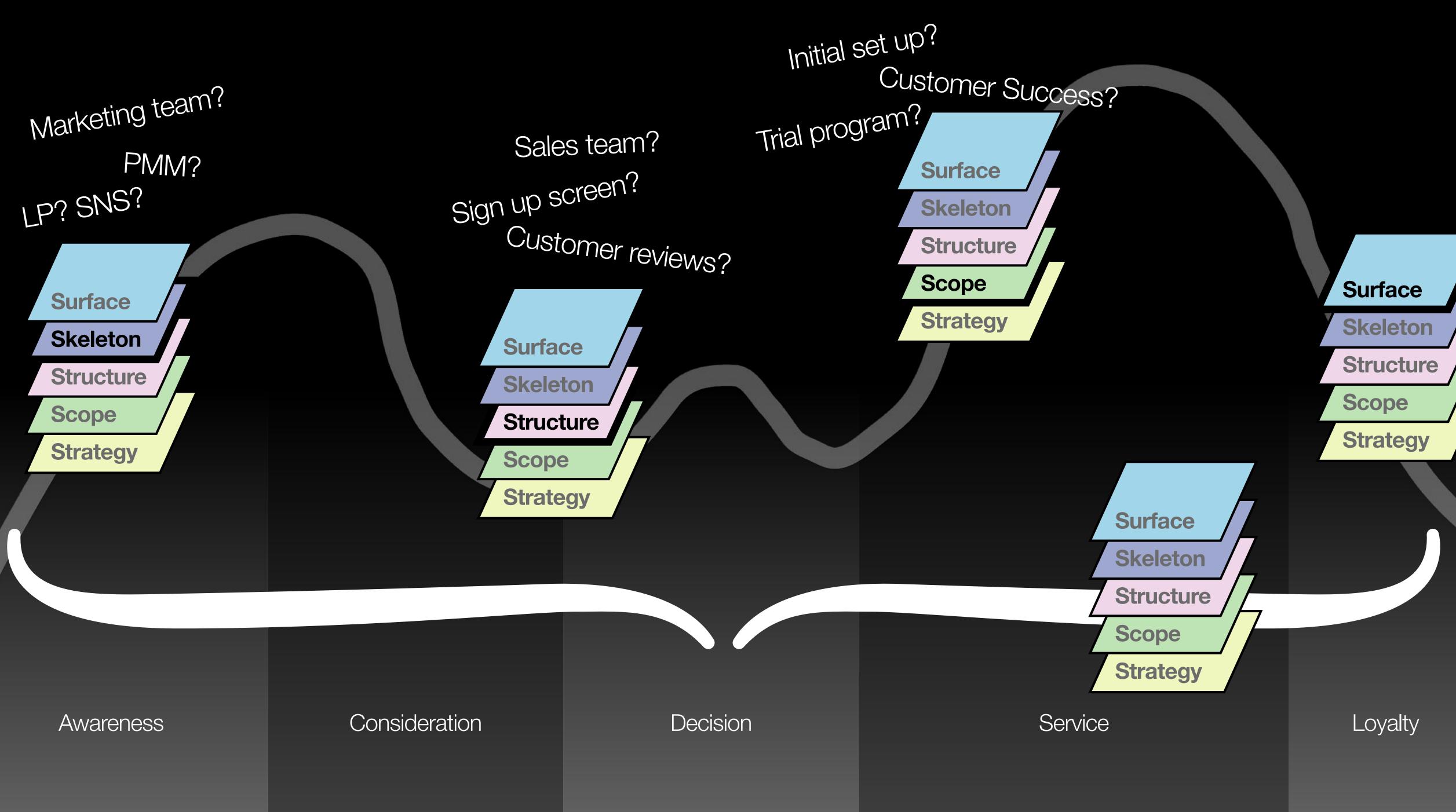
# Q. Surface Who is responsible for each layer of **Skeleton** each aspect Structure of your solution? Scope Strategy



# Q. Which layer of / which aspect of your service / matters the most to your users?

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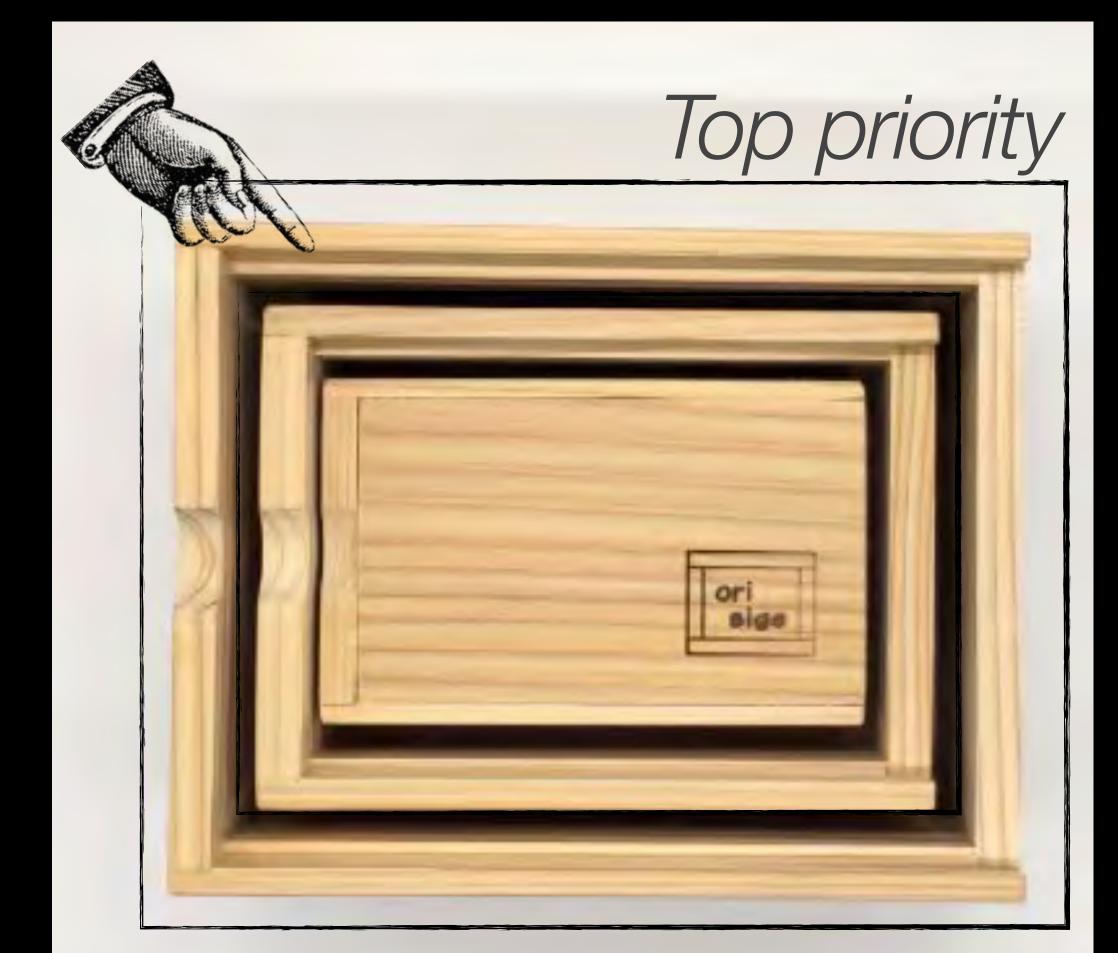




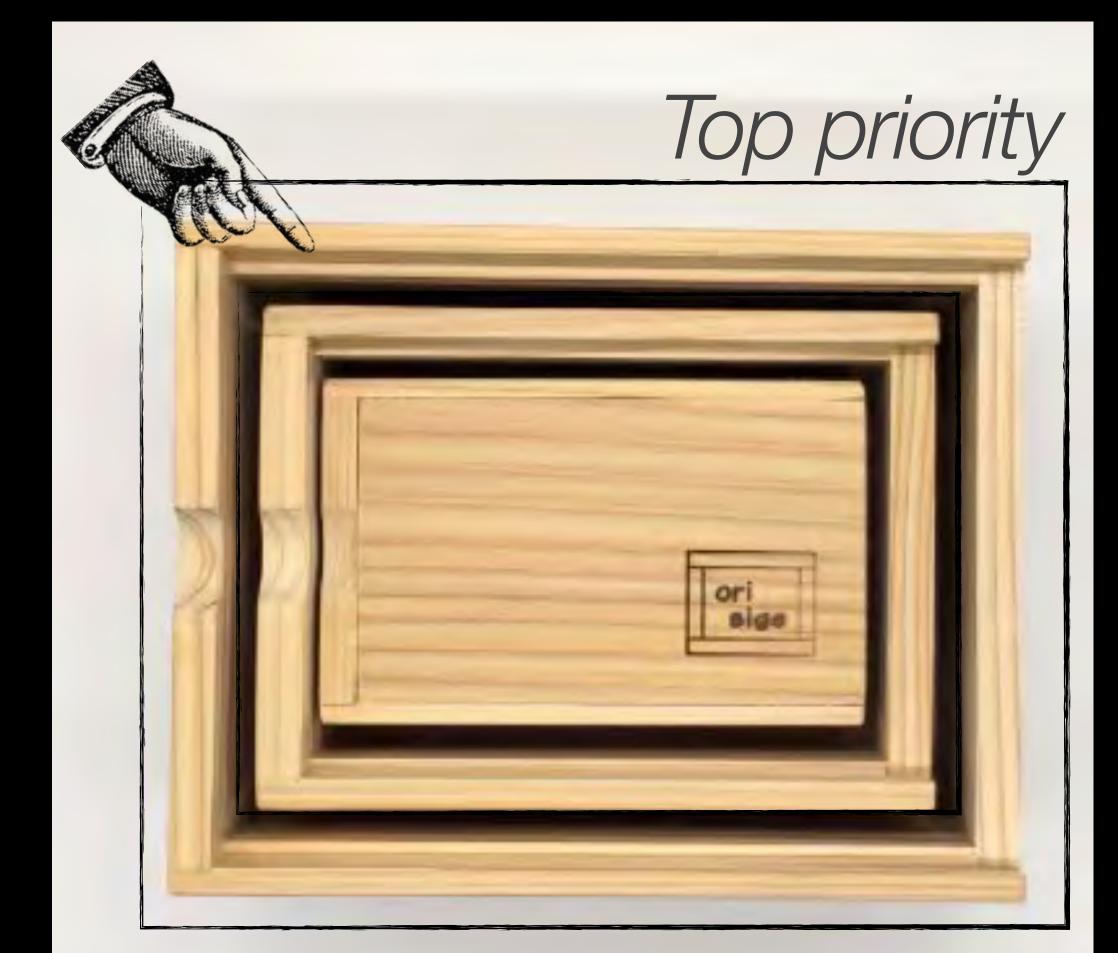












## Summary

- It is important to understand what is the fundamental value users are paying for. (And what value we are paid for.)
- Throughout user journey, the closer it is to customer value, the more impact it has to users.
- Understanding the order in which decisions are made and why, might help you easily understand your project's priority.



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<u>UnsplashのPablo Heimplatz</u>が撮影した写真



# Your priority matters the most.



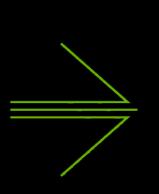
















## Human Resource

# User Needs

## Financial Resource

Material Resource

Org structure

**Evaluation system** 

# User Needs

**Budget allocation** 

Cost limit

Facility

Material quality

Team changes Less advantage on evaluation Leadership changes

Location change Quality conflict with your standard

# User Needs

More for less Budget flexibility Timeline updates



Team changes Less advantage on evaluation Leadership changes



Team changes Less advantage on evaluation Leadership changes

Location change Quality conflict with your standard

# User Needs

More for less Budget flexibility Timeline updates



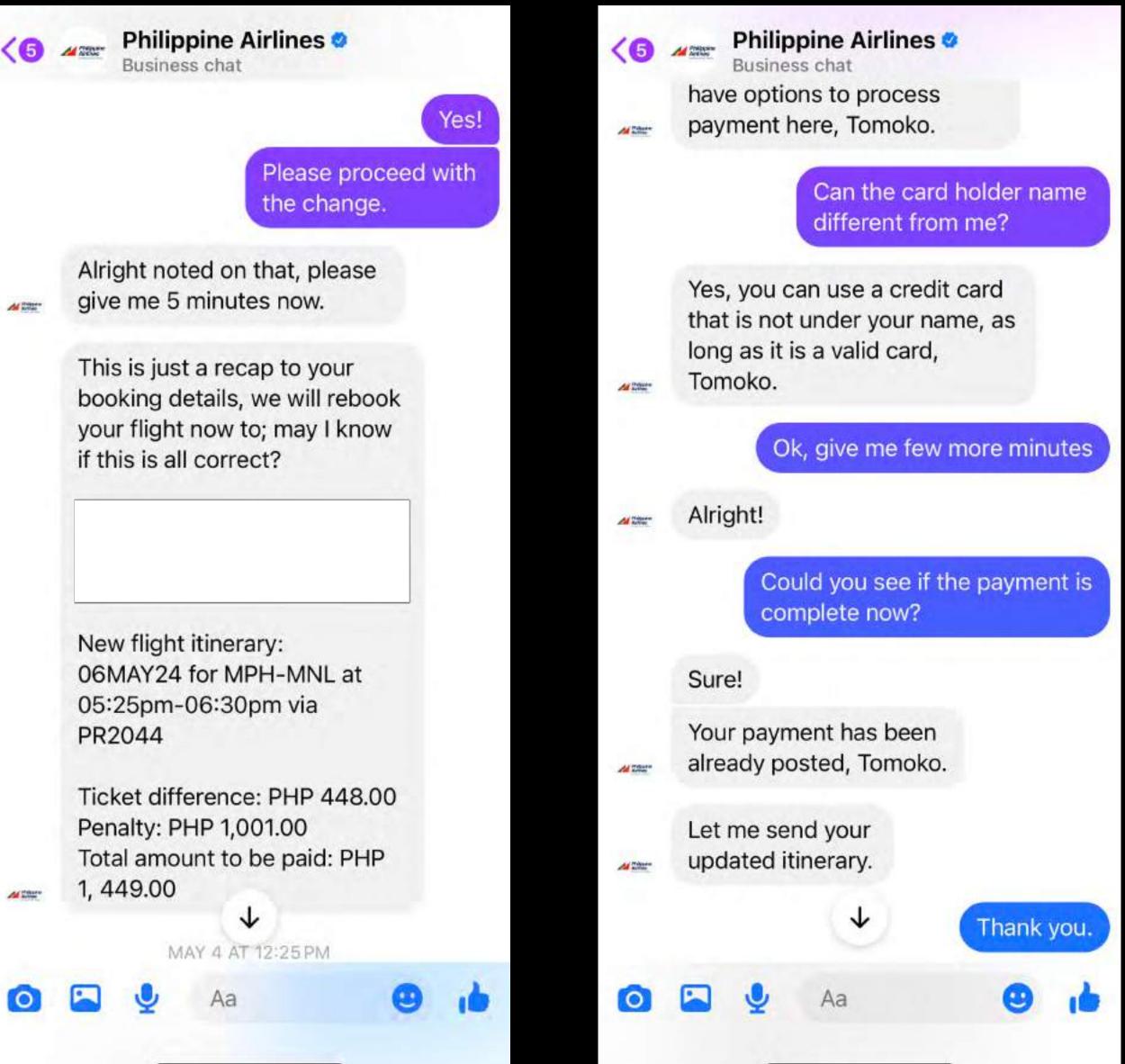
# It is about finding the right balance.

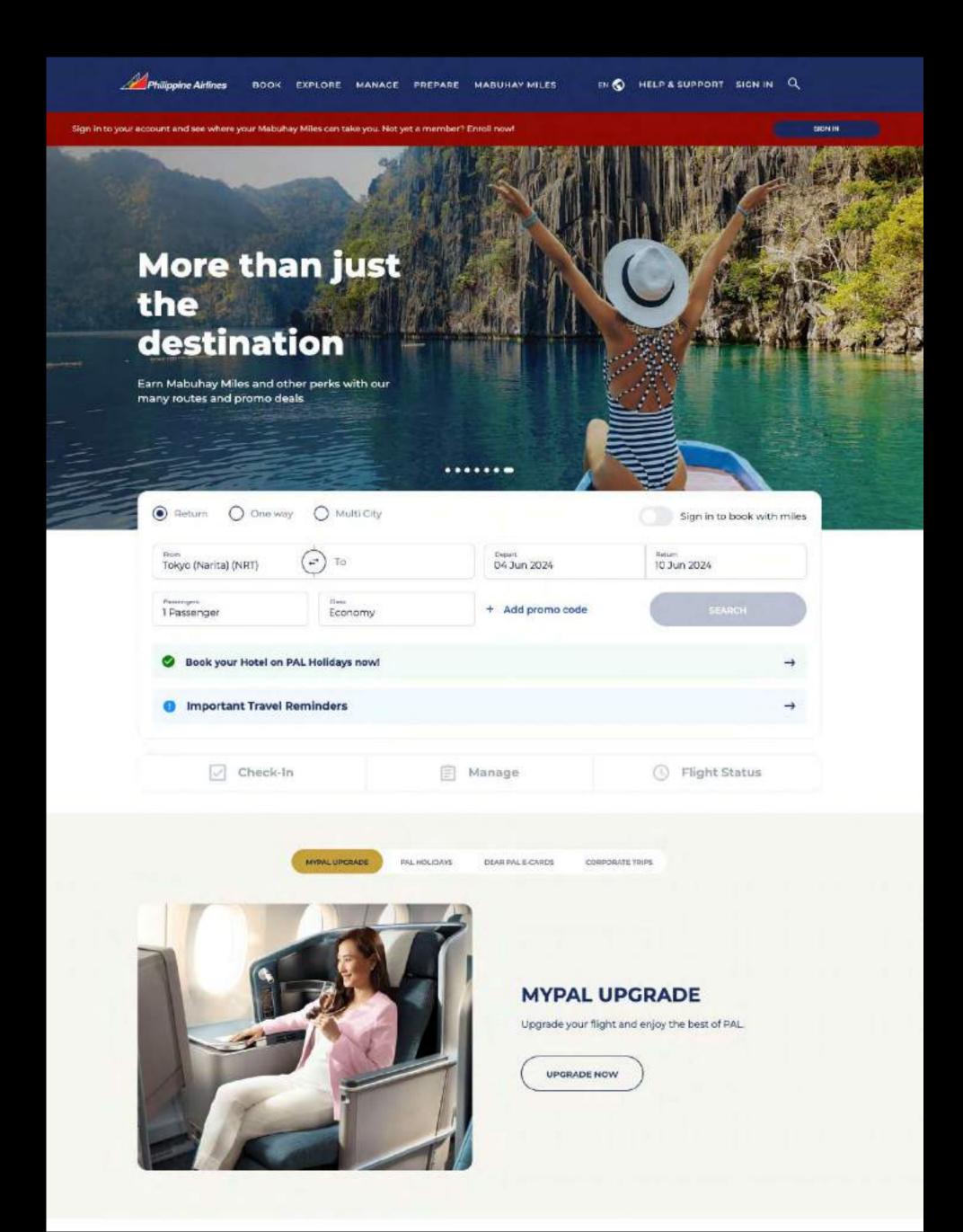




# Example: My actual flight change on a business chat.

<6	Hilippine Airlines Business chat	<6	Bu
Production in Advancement	Hi, Tomoko. Mabuhay! This is Alison of Philippine Airlines. Thank you for patiently waiting. I see that you provided your booking details. How can I help you today?		Alright
	Hi Alison, I would like to change my return flight schedule.		give m This is bookin your fl
	I see that you would like to change your flight schedule. I		if this
	can help you with that.		New f



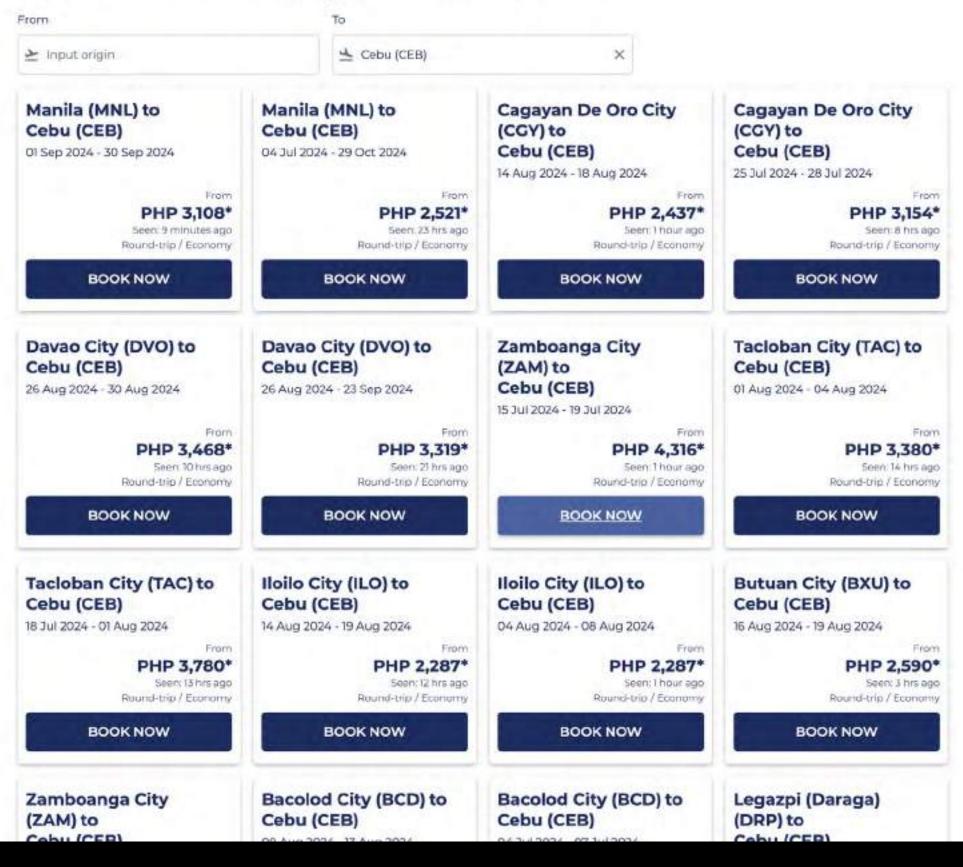


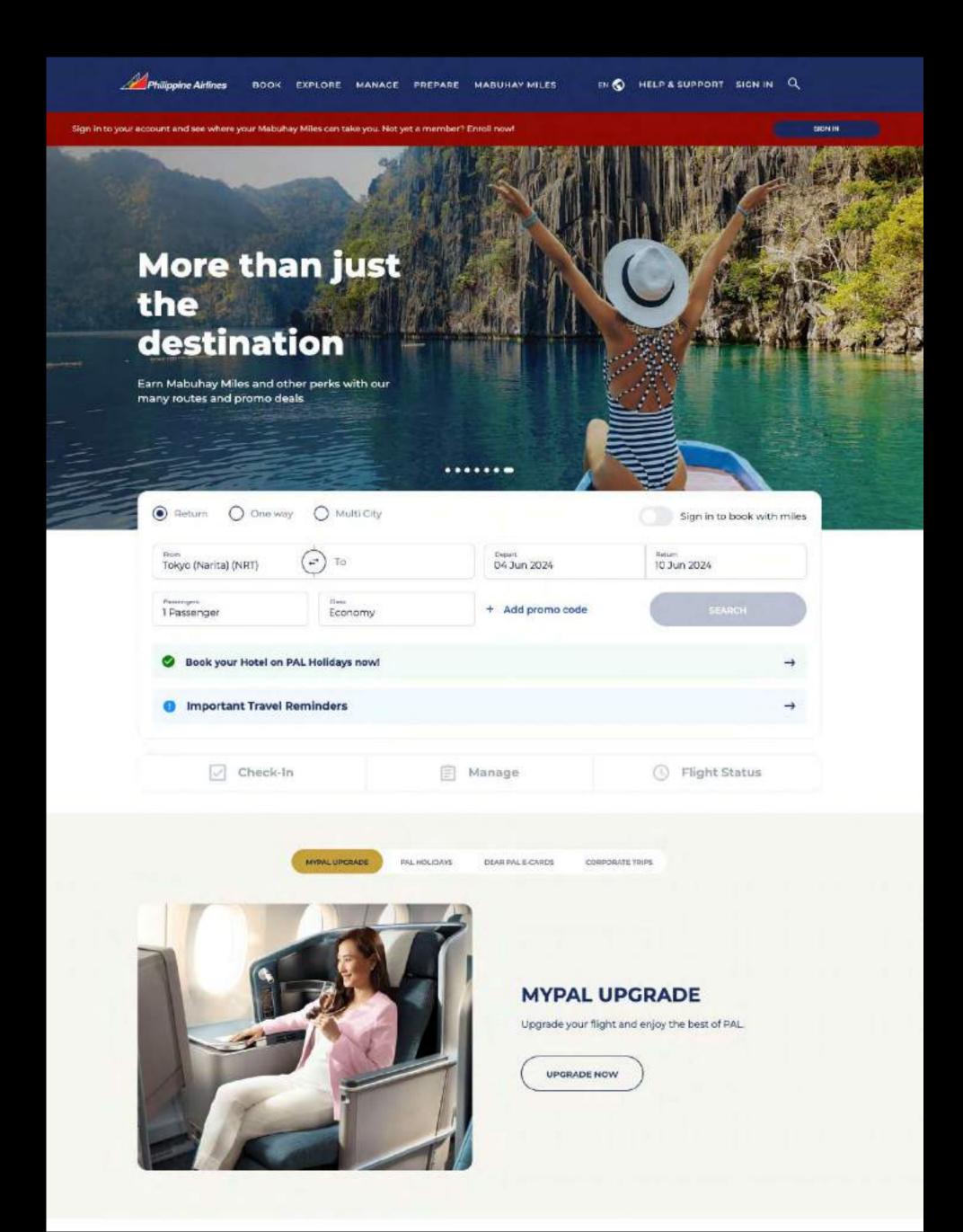




\*ALL-IN fares includes taxes, fees, and surcharges except applicable Philippine Travel Tax which at passenger's option can be added separately during or after the booking.

### **Our Most Searched Flights on PAL to Cebu**



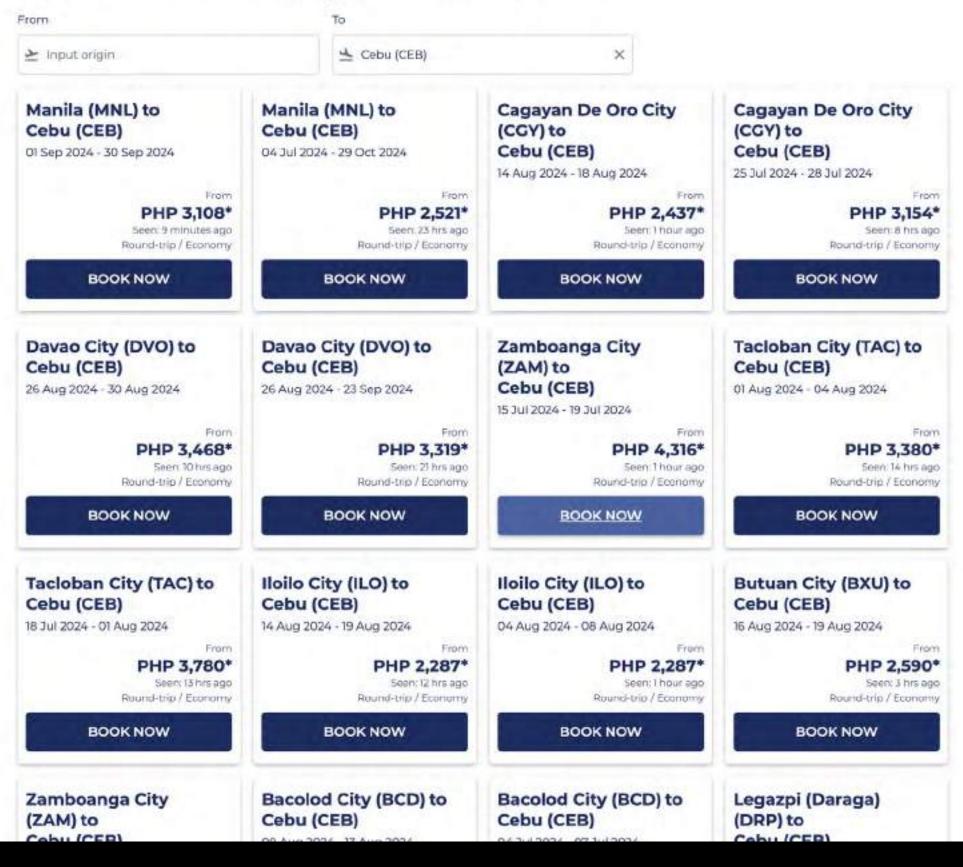






\*ALL-IN fares includes taxes, fees, and surcharges except applicable Philippine Travel Tax which at passenger's option can be added separately during or after the booking.

### **Our Most Searched Flights on PAL to Cebu**



## As we pursue UX, user needs will evolve.

Our strength might not always be in the sweet spot of the user needs you want to face.

It is about finding the right balance and trades offs. 

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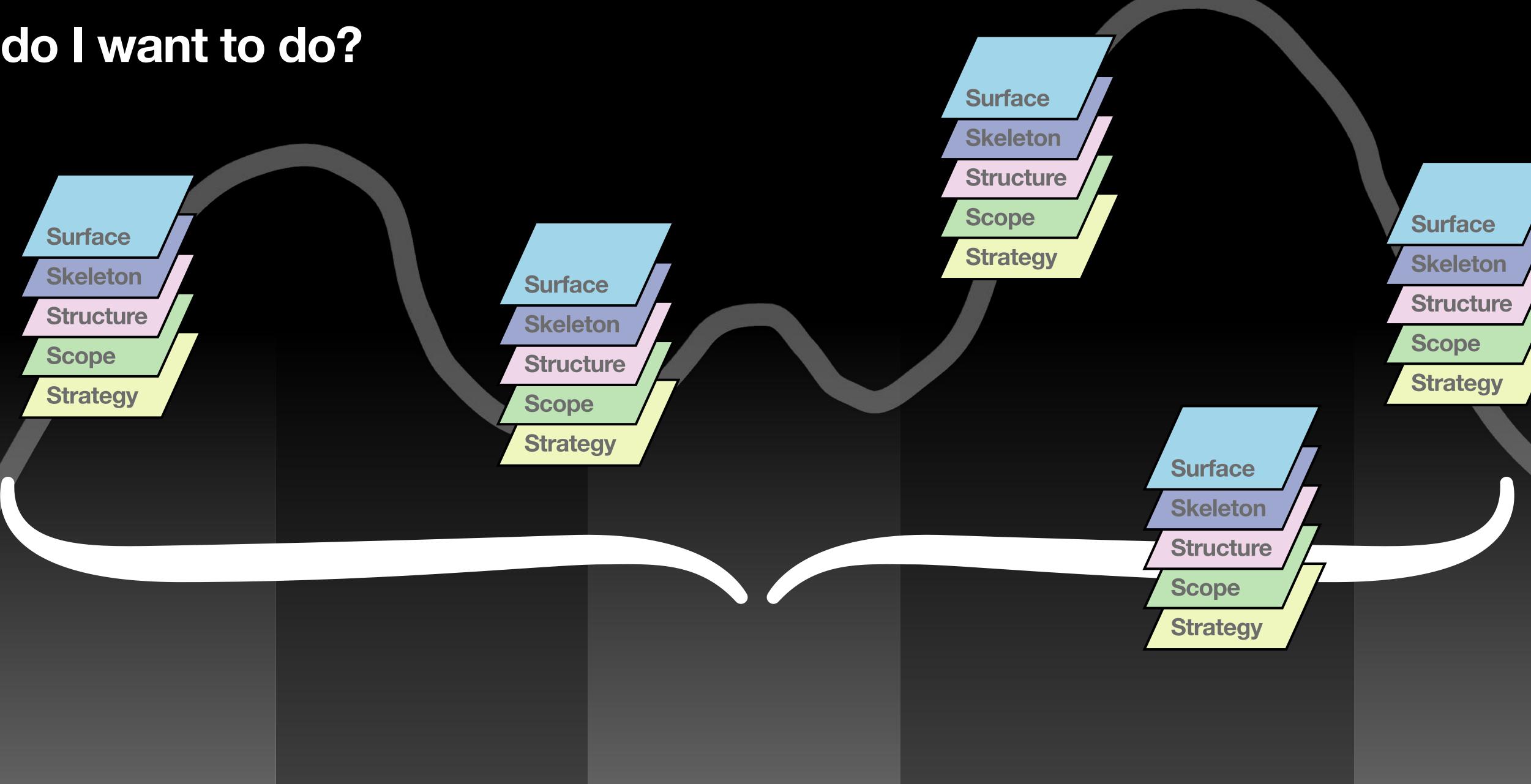
Then...?

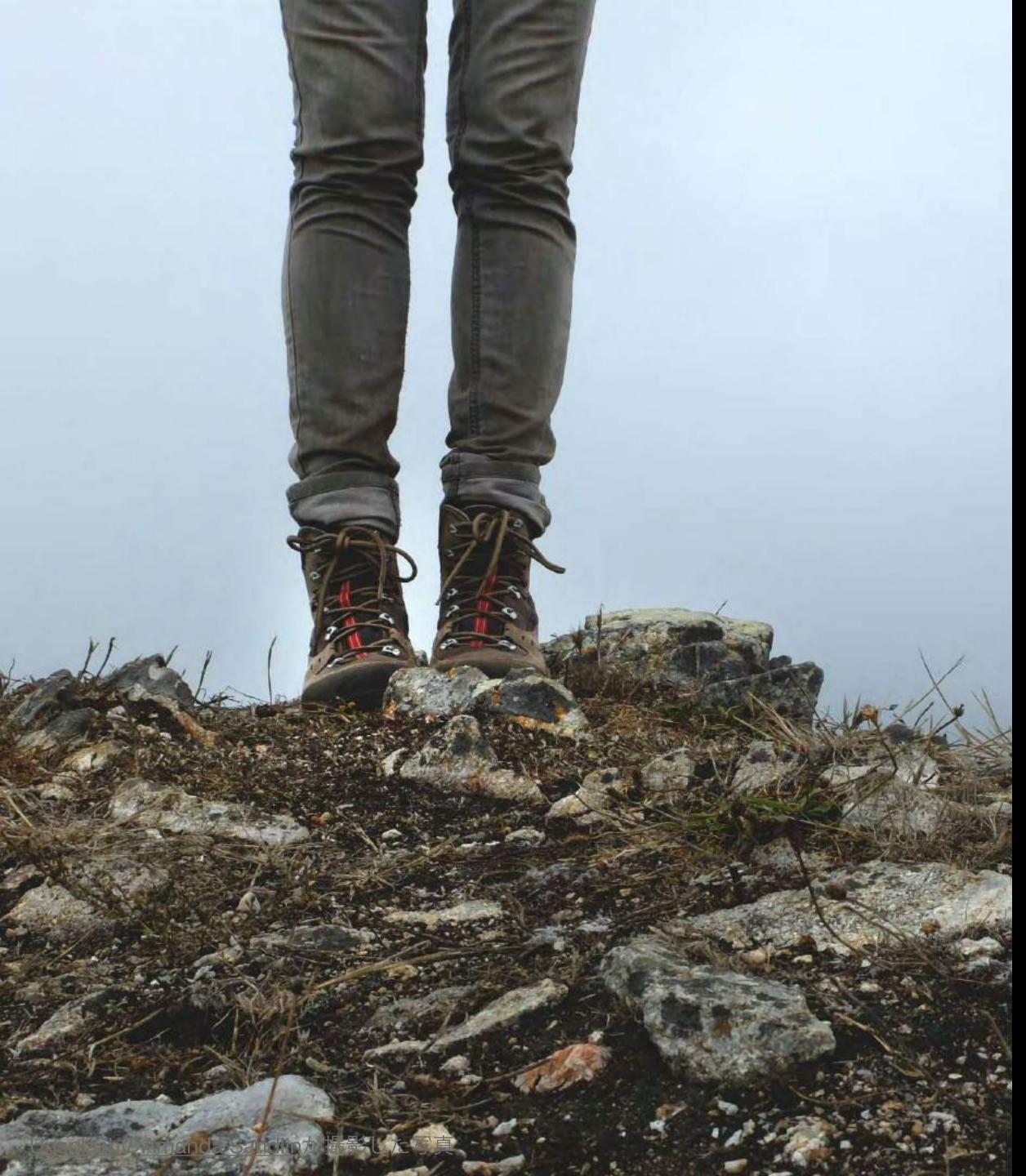


# Which UX design do "I" want to do?



# Which aspect and which layer of UX design do I want to do?

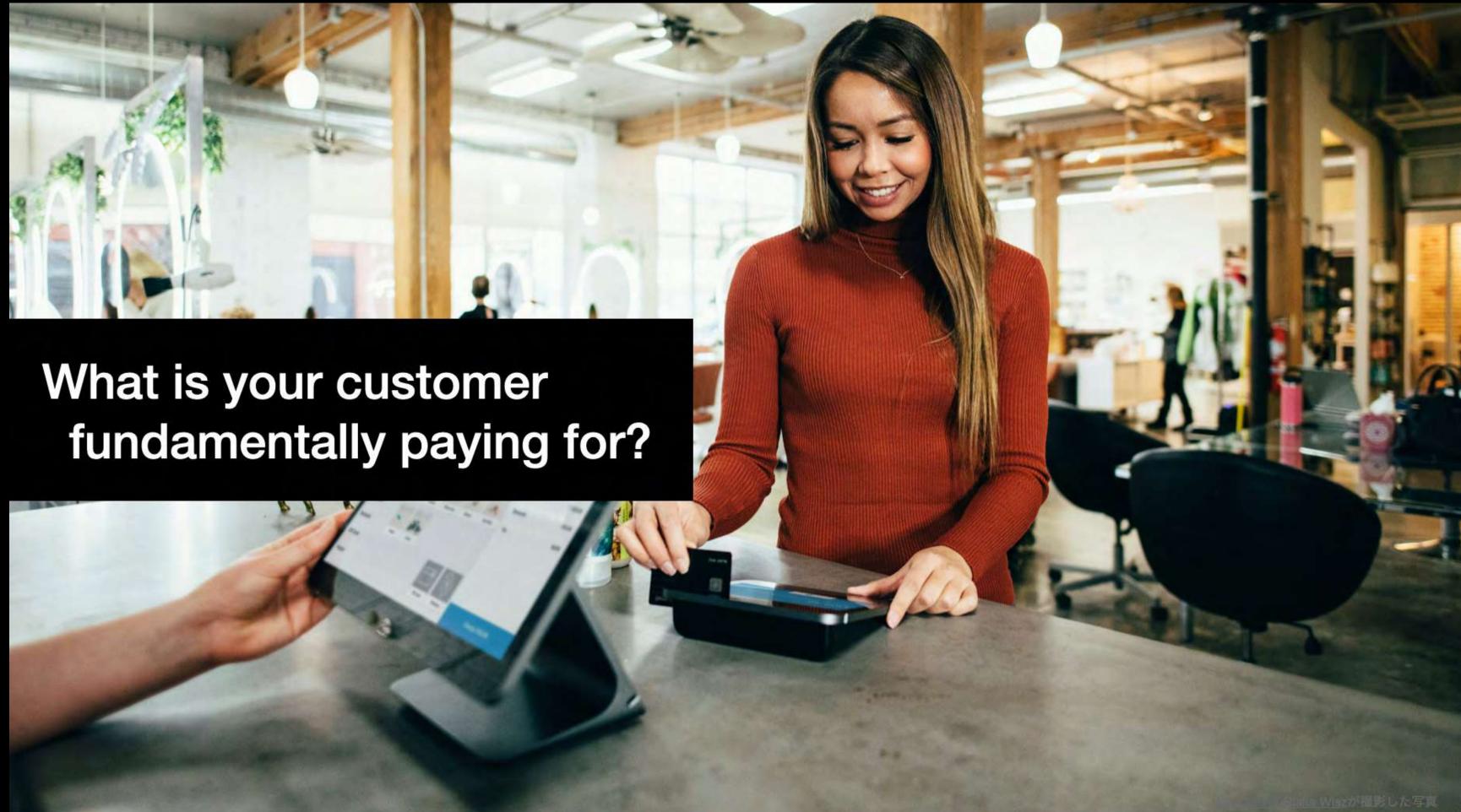


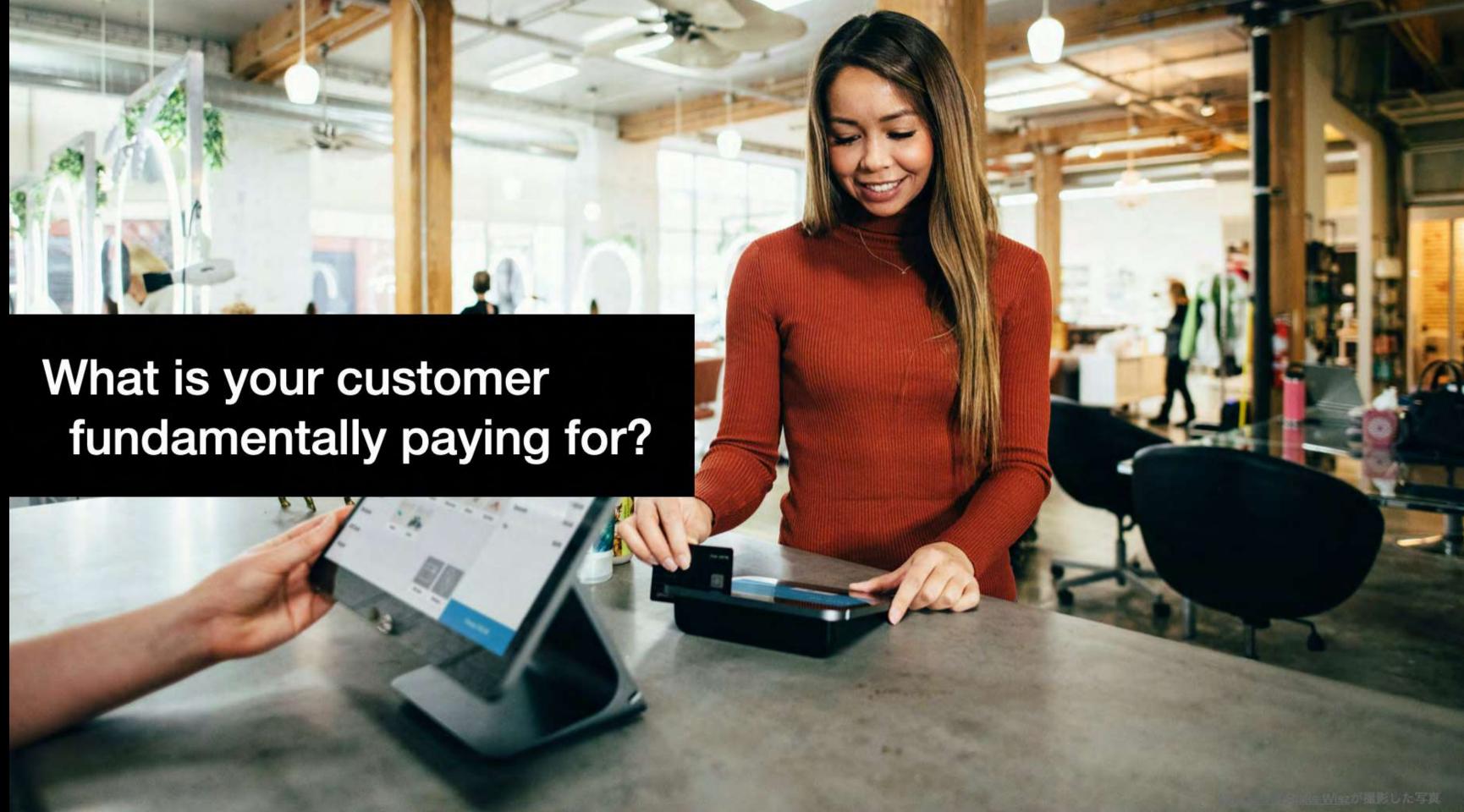




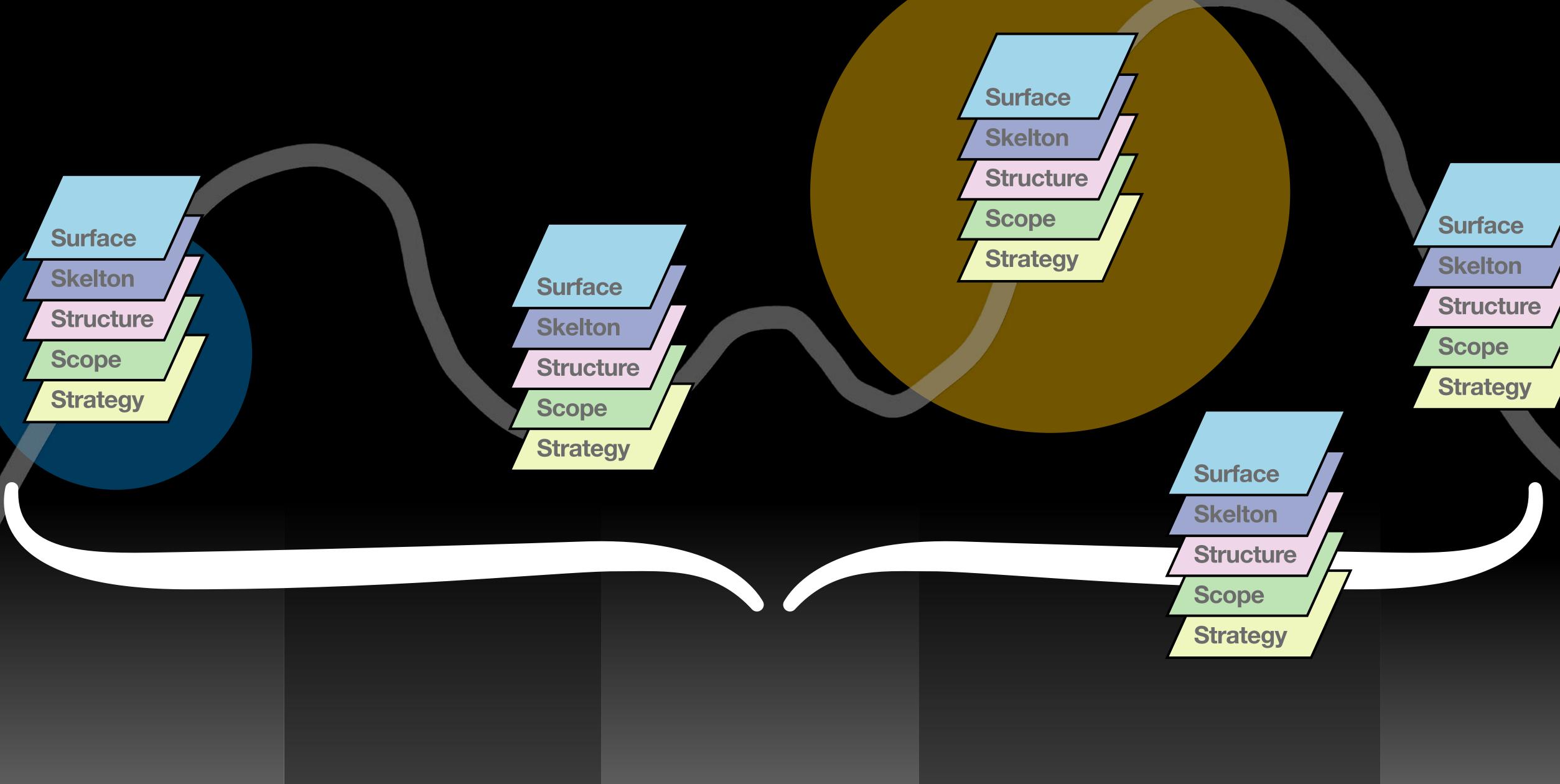
# Let's see where I am standing today?

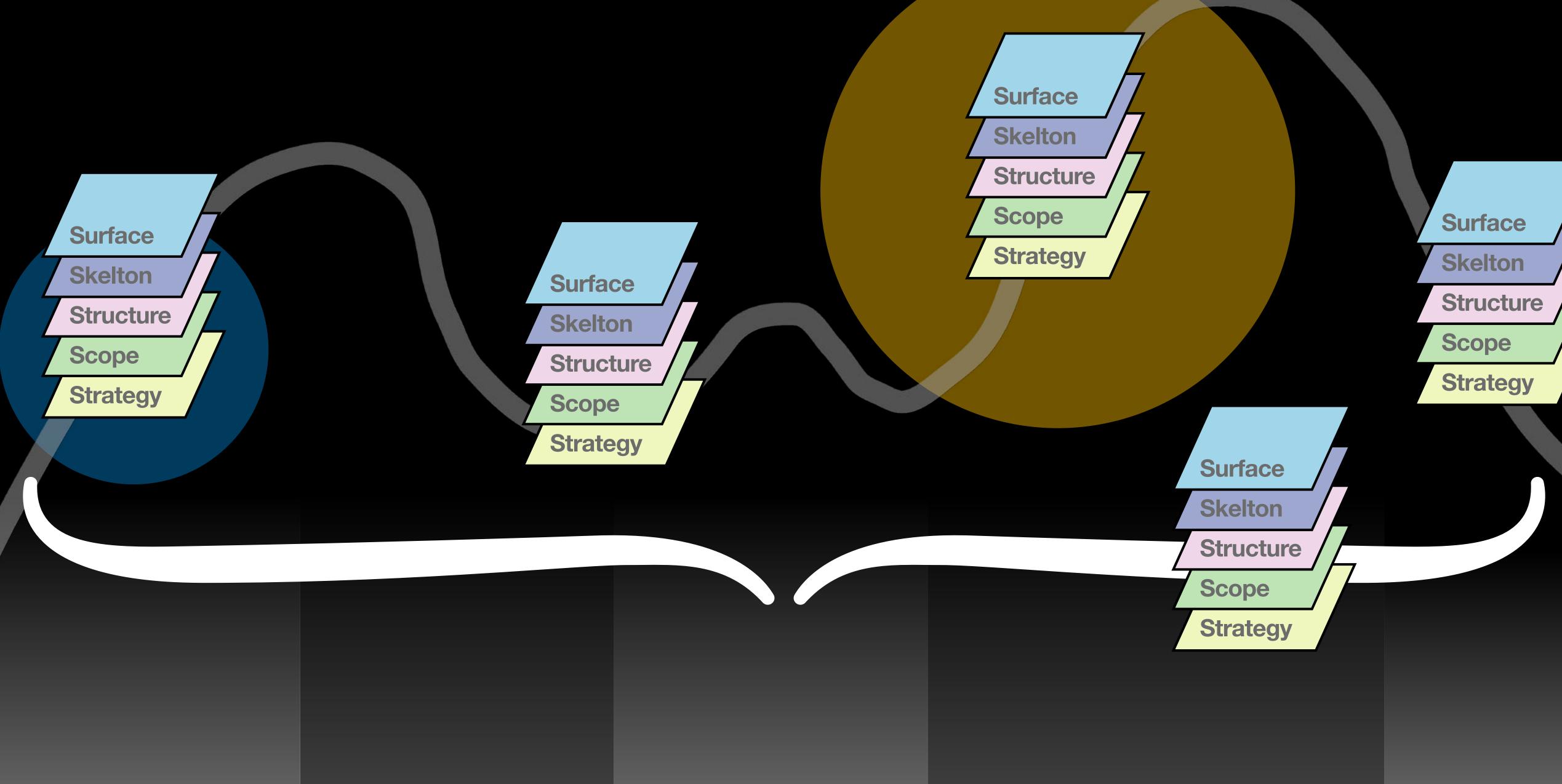




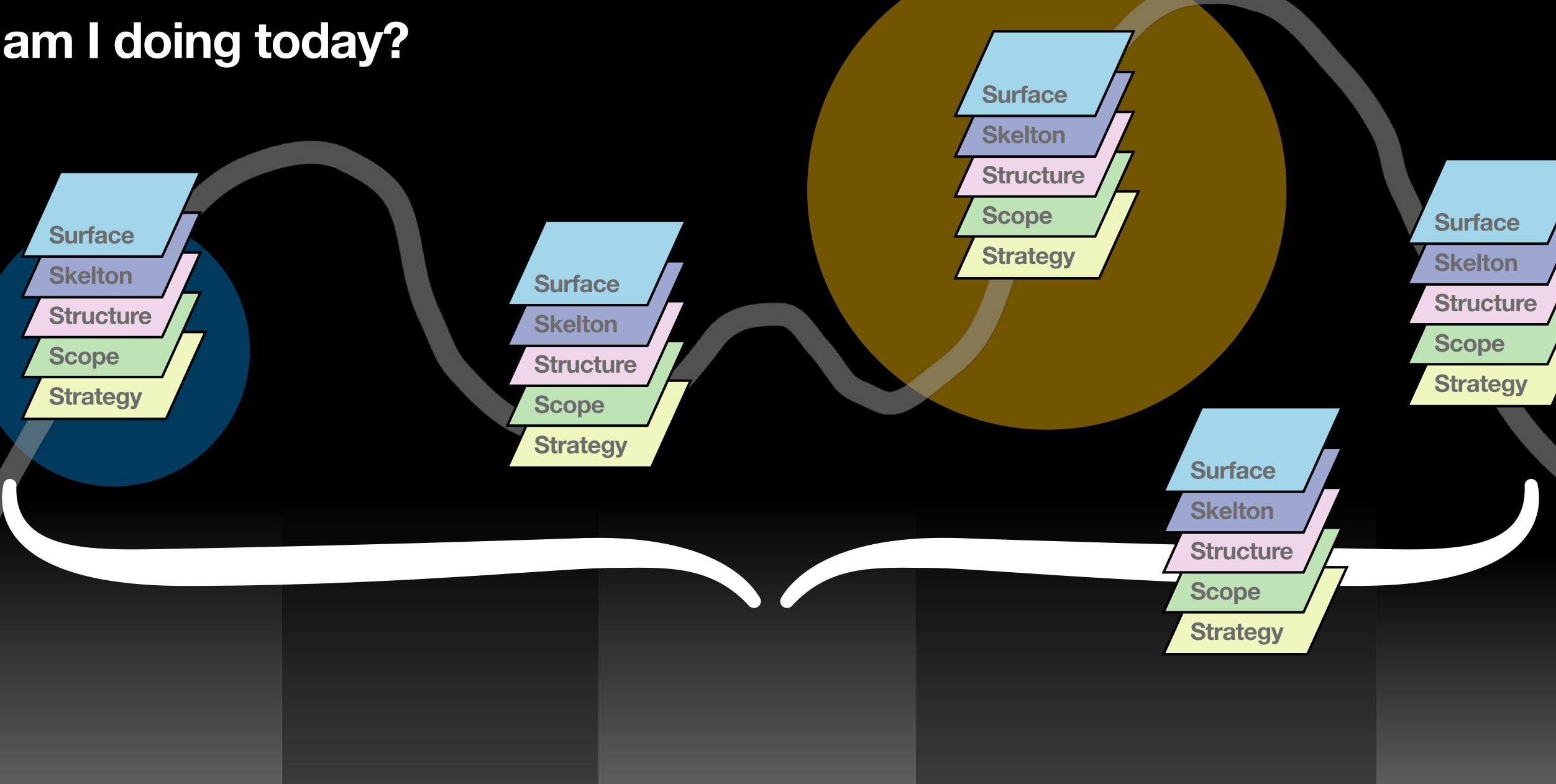


# Let's have a big picture of your user's journey.





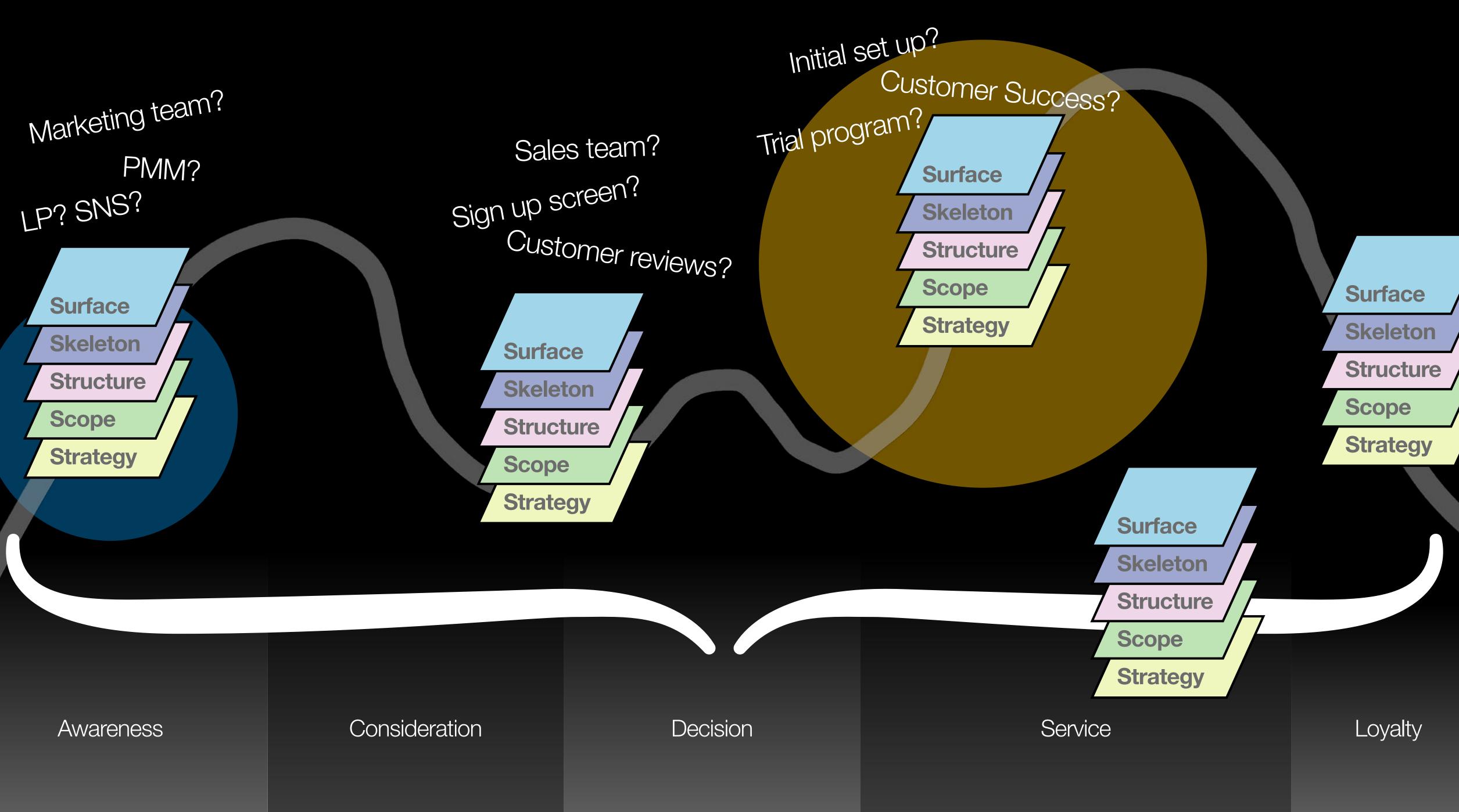
# Which aspect and which layer of UX design am I doing today?

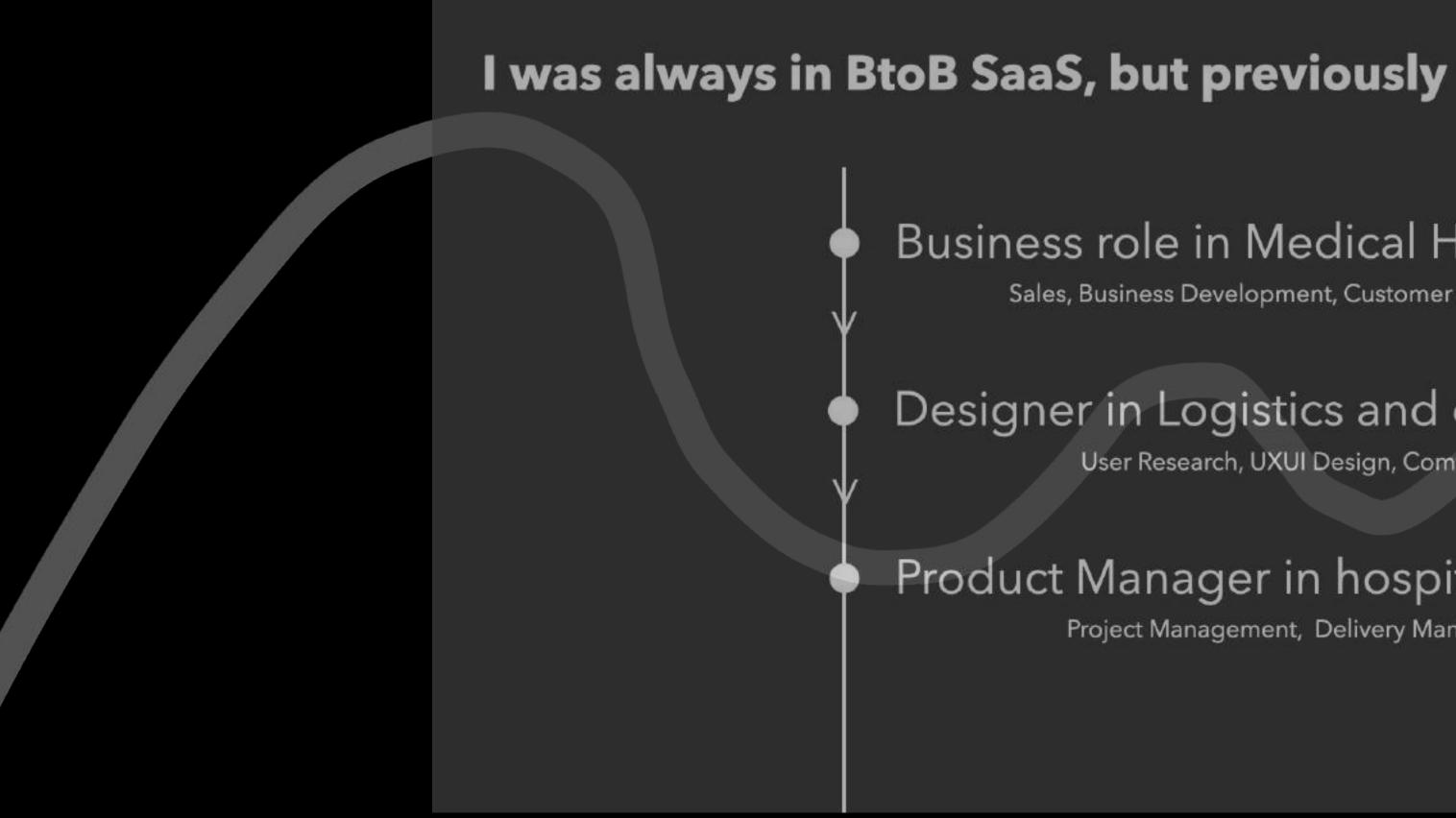






# Let's take a step we can take today.





## Business role in Medical Healthcare

Sales, Business Development, Customer Success & Support

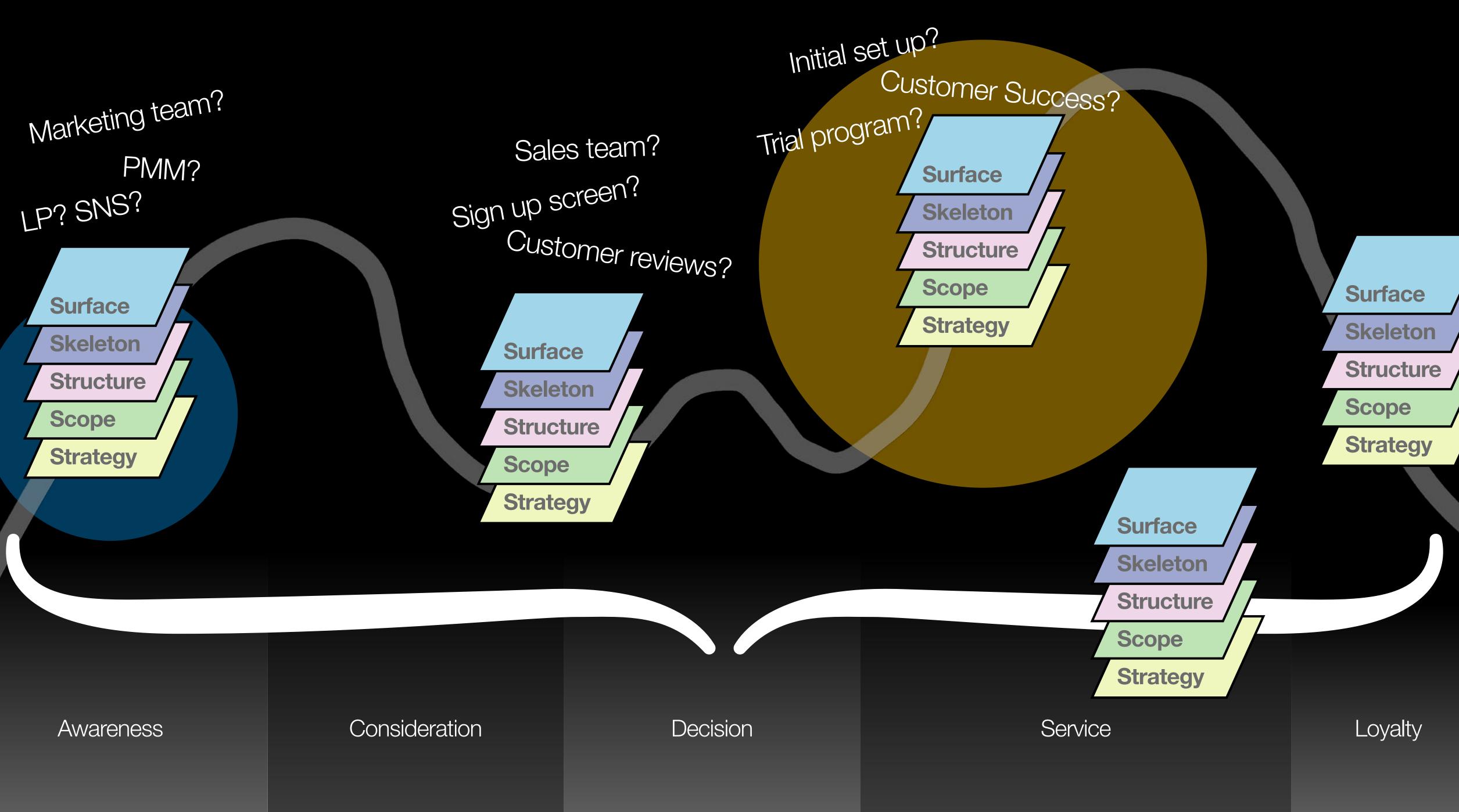
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User Research, UXUI Design, Communication Design

## Product Manager in hospitality

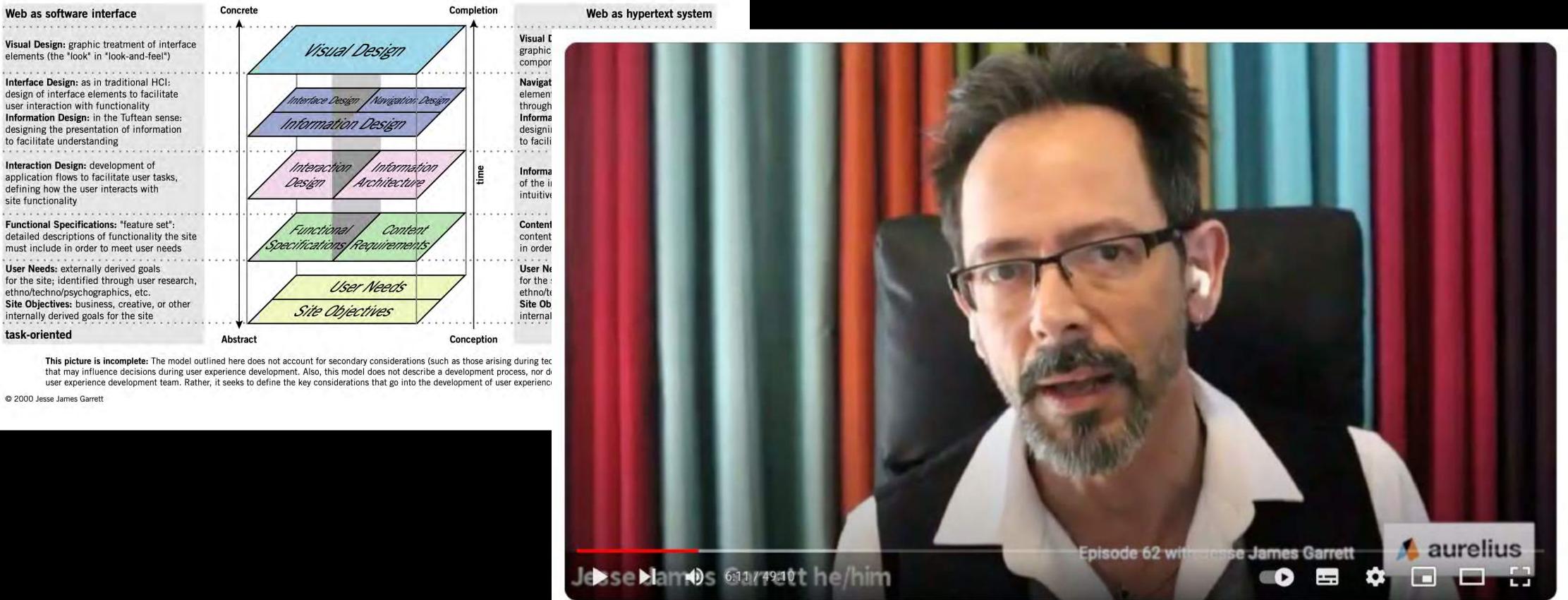
Project Management, Delivery Management





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Episode 62 - Jesse James Garrett on The Reality and Challenges of Being a Design Leader



# For your next UX design and what you want to pursue.





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AT 1/18

